

39 *sub.f*

44 *mf* *f* *mf*

49 *mf* *sub. pp* *sub.f*

52 *ff* *f* *mf*

56 *f* *mf* *pp* *sub.f*

60 *ff* *f* *f*

64 *mf* *f* *f*

68 *mf* *ff*

húzd ki az F1 csövet!

Detailed description of the musical score: The score consists of nine staves of music. Each staff begins with a measure number and dynamic marking. Fingerings are indicated in boxes above notes. Articulations like 'gliss.' and 'frull.' are placed above or below notes. Measure 39 starts with *sub.f* and features triplets. Measure 44 has a crescendo from *mf* to *f* and includes glissandos. Measure 49 has a dynamic range from *mf* to *sub.pp* to *sub.f*. Measure 52 starts with *ff* and includes a 'frull.' marking. Measure 56 has dynamics *f*, *mf*, *pp*, and *sub.f*. Measure 60 has *ff* and *f*. Measure 64 has *mf*, *f*, and *f*, with the instruction 'húzd ki az F1 csövet!' above the first measure. Measure 68 has *mf* and *ff*, with a 'frull.' marking above the final measure.

72 *p* *f* *mf* *ff* *f*

76 *mf* *f* *ff* *mf* *f*³

81 *mf* *mf* *mf* *ff* *f* *mf*

85 *f* *mf* *mp* *f* *ff*

90 *mf* *ff* *f* *f* *mf* *mf*

94 *mp* *ff* *f* *ff* *f* *mf*

98 *f* *mp secco* *f* *ff* *f* *mf*

102 *mf* *ff* *f* *mp secco* *f* *mf* *f*

106 *mf* *gliss.* *mf* *gliss.* *f* *ff* *mf* *f*

110 *ff* *f* *mf* *pp* *mp secco* *f*

114 *ff* *f* *mf* *f* *mf* *f* *mf*

118 *ff* *f* *mp secco* *mf* *mf* *f* *ff* *f* *f*

122 *mp secco* *f* *pp* *mf* *f* *mf* *ff* *f*

126 *mf* *f* *ff* *mp secco* *f* *mf* *f* *ff* *f* *mp secco* *f*

129 *mf* *mf* *f* *ff* *f* *mf* *f* *ff* *f* *mp secco* *f*

Detailed description of the musical score: The score consists of seven systems of music, each with a measure number (106, 110, 114, 118, 122, 126, 129). The notation includes treble and bass clefs, various time signatures (3/8, 2/4, 3/4, 4/4), and dynamic markings such as *mf*, *f*, *ff*, *mp secco*, and *pp*. Articulation marks like *frull.* and *gliss.* are present. Fingering numbers (1-4, 0) are indicated in boxes above notes. Slurs and accents are used throughout. The piece features complex rhythmic patterns, including triplets and sixteenth-note runs.

132 *pp* *ff* *f* *mf* *f* *mp* *secco*

135 *ff* *mf* *ff* *f* *mf* *f* *mp* *secco* *ff* *mf* *f*

138 *mf* *mp* *secco* *pp* *mf* *f* *ff*

141 *mf* *f* *ff* *f* *mf* *mp* *secco* *f* *mf* *f* *mf* *ff*

145 *pp* *mf* *f* *mf* *f* *mp* *secco* *f*

149 *pp* *pp* *sub.f* *mp* *secco* *mf* *ff* *mf* *f*

152 *f* *mf* *f* *mf* *ff* *f* *mf* *mp* *secco* *ff* *pp*

Detailed description of the musical score: The score consists of seven staves of music. Each staff begins with a measure number (132, 135, 138, 141, 145, 149, 152). The music is primarily in a 2/4 time signature, with some changes to 3/4 and 4/4. Dynamics range from pianissimo (pp) to fortissimo (ff). Articulations include 'frull.' (trills) and 'glissando'. Technical markings include fingerings in brackets (e.g., [1], [2], [3], [4]), slurs, and triplet markings. The piece concludes with a final measure in 2/4 time.

156 *f* *mf* *ff* *mf* *mp* *secco* *f* *mf* *f*

frull. *glissando*

160 *ff* *f* *mf* *mp* *secco* *f* *ff* *mf* *pp*

frull. *frull.*

164 *mf* *f* *pp* *mf* *ff* *f* *ff* *mp* *mf* *f* *pp*

frull. *frull.*

168 *mf* *mf* *ff* *f* *mp* *secco* *f* *ff* *mf* *f* *ff* *f* *mp* *secco*

frull. *gliss.* *frull.* *frull.*

173 *mp* *pp* *f* *f* *mf* *f* *ff* *f* *mf* *pp* *mp* *secco*

frull.

poco rit. - - - *poco accel. al.* - - - **Tempo I.** (♩ = 80)

177 *f* *mf* *ff* *mf* *f* *mf* *f* *pp* *pp*

frull.

180 *ff* *mf* *ff* *f* *mp* *secco* *f* *mf* *f* *pp* *f*

frull. *frull.*

184 *f* *mf* *ff* *mf* *mp* *secco* *f* *ff* *mf* *f* *mf* *pp* *mp* *f* *mf* *secco*

187 *f* *mf* *ff* *pp* *f* *mf* *f* *ff* *mp* *secco* *ff* *pp*

190 *f* *mf* *pp* *f* *mp* *f* *mf* *secco*

193 *f* *ff* *mf* *ff* *f* *mf* *f* *mf* *f* *ff* *f* *mf* *f* *mf*

195 *f* *pp* *f* *p* *f* *p* *f* *p* *f*

196 *p* *f* *ff* *mf* *mp* *secco*

199 *mf* *p* *glissando* *molto rit.*

Finish the scale when you cannot play softer sound or you have no more breath because of this high register.