

Balázs HORVÁTH

Werkmusik

for Human Beatboxer and ensemble

2013

SCORE

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Instrumentation

Human Beatboxer	HBB
Flauto	Fl.
Clarinetto in Sib (anche Clarinetto basso in Sib)	Cl.
Sassofono tenore in Sib	Ten. sax.
Corno in Fa	Cor.
Trombone	Trb.
2 Percussioni	2 Perc.
Conductor*	Cond.
Bass Guitar	Bass Guit.
Violino	Vl.
Viola	Vla.
Violoncello	Vlc.
Contrabbasso (with 5 strings)	Cb.

* There is an independent part composed for the conductor since he/she is an integral visual part of the piece.

Partitura in Do / All instruments are written in C (concert pitch)
 Durata / Duration: ca. 18 min.

This piece was composed with the financial support of
 TÁMOP-4.2.2/B-10/1-2010-0022 postdoctorate program.

A kompozíció a TÁMOP-4.2.2/B-10/1-2010-0022 támogatási keretből nyújtott
 posztdoktori ösztöndíj segítségével készült

World premiere:

Werkmusik is composed for Human Beatbox soloist and ensemble with conductor. The musicians must not only play their instruments but behave as musicians on stage. The instructions for this behaviour is written in the score. The sounds of the piece are built on beatboxing technique and their instrumental imitations. The music is strictly notated on one hand and uses some improvisations on the other hand. Theatrical elements are also used in the piece.

The Human Beatboxer (HBB soloist) must be trained in traditional way so that he can read the score. There four type of notations in the piece (for HBB and for musicians as well).

- 1) Traditional notation (occasionally with special noteheads for the instruments – see explanation for signs). The HBB part is notated basically with a drum set notation style completed by some other signs for sounds not originated from drumming techniques – see explanations for signs for HBB.
- 2) Numbers written for the eighth-note division for HBB. The numbers represent the actual eighth-note of the corresponding beat in the measure. E.g. 1 means the first beat, 2 is the softer, second eighth-note, 8 is the last eighth-note of the measure. Creating a groove of 8 eighth-notes, the numbers correspond to the actual very short element of that groove. The order of the elements can be changed following the order of the numbers. The HBB soloist must create his own grooves before practicing the piece and write it into the "private elaboration" staff of the score (top staff above HBB part). Four VERY different grooves should be created and elaborated called A, B, C, D in the score. (The grooves may be varied following the score.) This is a partly improvised section of the piece. The composer has also created grooves that can be get from him (Balázs HORVÁTH, email: horibali@gmail.com). This notation style is found between m. 250-470 and is played only by HBB soloist.
- 3) Improvisational sections are always written between brackets with some instructions. Impsovisations should be metric for HBB, mostly independently from the actual tempo of the ensemble. (Improvisational instructions for ensemble musicians are built on their usual instrumental habits, e.g. practicing, warming up scales, cleaning the instrument etc. – see the score.)
- 4) Notation for the theatrical gestures can be found basicly at the beginning of the piece (and other sections as well). Some gestures and motions are notated with strict rhythm. These gestures are built on common motion types (see the explanations of the signs).

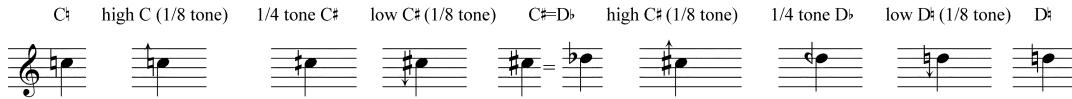
Spatial setup of HBB soloist and the ensemble

The musicians (soloist, ensemble and conductor) should be placed traditionally on stage, so the soloist should sit/stand on the left side of the conductor. (Sitting position represents passive, standing position represents active attitude.) The first line of instruments is strings (vl., vla., vlc., cb. from left to right) in a semi-circle, the second line is winds (fl., cl., sax., cor., trb. from left to right) and bass guitar in a semi-circle. Percussionists should stay behind them setting up their instruments in comfortable position. There should also be an extra music stand for the horn player for performing measures 173-205 (see the score) on the left side of HBB soloist as if a secondary soloist.

Amplification

HBB soloist must use a hand microphone that should be well amplified as normally for HBB. The instruments of the ensemble are to be amplified ideally to be balanced with HBB. The amplification serves not only for volume but for highlighting the noises of the instruments. (It is suggested not to use contact microphones since the musicians move their instruments during the piece. Microphones fixed on the music stand or placed in front of the instruments are the best.) Bass Guitar should be amplified by its own system. The amplifier and speaker should be placed by the musician since he/she needs to switch it on and off time by time and may change the volume.

The series of microtones used in the piece can be seen below. The arrow shows approximately 1/8 tone difference:



Clefs:

- no clefs are used for HBB and for instruments when theatrical motions are required,
- percussion clef (two vertical bold lines) for non-pitched, noisy sounds (e.g. bowing on the bridge),
- traditional clefs are used for instruments for usual sounds and also for extended technics when a pitch is to be played whatever timbre it results. So this shows the pitch of the action, not the result definitely.

The dynamic markings are performers' dynamics (action dynamics). Therefore auxiliary dynamics are to be found at certain points in some parts, e.g. ***mf*** (= ***p***). This means that the musician must play mezzoforte, which will sound piano in the given circumstances. The reasons for this are the special playing techniques of an instrument or the mutes used by the brass.

One line-staff in the score refers to theatrical activity. Staff with two lines is always used when instructions are given for a musician between brackets. This may be musical or theatrical activity.

One-line staff for HBB, conductor and instruments (see explanations below):

Conductor and ensemble in the whole piece

Basic position.



Cond.: hands down by yourself.

Ensemble musicians: instrument kept in rest positions as if you have a longer rest in the score (e.g. on your knees).

Prepare for conducting/playing



Cond.: hands lifted as preparation for avviso in front your body.

Ensemble musicians: lift your instrument in playing position as if waiting one bar for starting to play. (E.g. winds – keep instrument in front of mouth; strings, Bass Guit. – lift instrument and prepare bow; percussions – keep beaters in hand above the actual instrument.)



Spectacular avviso/breath-taking

Cond.: make avviso, upbeat.

Ensemble musicians: follow the avviso of the conductor as if playing. (Winds – take breath and lift the instrument a little bit; strings – lift the bow for a down-bow action; Bass Guit. – lift your right hand; percussions – lift beaters.)

The horizontal line means hold the present position.

Archi (Strings) between m. 154-168

(these are a little bit different from the general actions)



Prepare instrument for playing

Lift your instrument in playing position as if waiting some bars for starting to play. (Do NOT prepare the bow!)



Put the bow on the string as if starting to play

The horizontal line means hold the present position.



Put your hands and instrument down (basic position)

Conductor

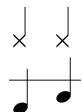
&



Normal (non-spectacular) avviso



Normal beats



Snap the tempo given rhythm with left hand while conducting

HBB



Sit down / stand up at the given moment

Two-line staff for HBB:

*
A+var./impro

In the tempo of the previous bar.
(Less break/rest between sounds.)

reacting on the ensemble
3 2-4 sec.

b b b

*Use the precomposed (or improvised) grooves with variation or IMPRO.

The next type of groove (A, B, C, D) is always with new tempo.

(Change dynamics if you feel so.)

Two-line staff for an instrument:

Put the beaters down and take bow
with natural noises

"p"

Notation for Human Beatbox:

HBB - drum sounds

ROTO-TOMS

b / bm = Pedal Bass Drum (with much low register)
 p / pf = Snare Drum (hard attack, noisy spectra; "wooden stick" or "brush")
 k / kh = Snare Drum frame or rim shot (hard attack, noisy spectra; "wooden stick")
 ts = Hi-hat (closed or stamp close; "wooden stick")
 bss = Pedal Bass Drum with Hi-hat (beat open) or Cymbal (Crash)

ROTO-TOMS = imitation of Roto-toms with different pitches (you can also beat on Roto-toms with *wooden sticks*)

HBB - electronic or special sounds

t p k ng kx tsss ts(i) ts(ü) phi phü phu dt(i) p(i) dt(u) p(u) tch(u)

HBB - pitched sounds (with vocal chord)

- the given pitches serve only as an example

kx nr vr r vz v n m

TEXT free

First staff:

t, p, k = crackling teeth sounds – imitation of noisy electronic sounds with short attack and length

ng = sound of swallow – imitation of a filtered electronic bass drum

kx = "half frog" (buzzing sound deflated between mouth and teeth) – imitation of the sound of a frog or a creaking door

tsss, ts(i), ts (ü) = filtered sounds of Hi-hat – imitation of electronic filtering

phi, phü, phu = breathy lip sounds – imitation of electronic filtering

dt(i), dt(u) / p(i), p(u) = filtered sounds made with lips and the palate – imitation of electronic filtering

tch(u) = sounds made on the palate – imitation of a shoot

Second staff (the order of the sounds is continuous from the most noisy to the smoothest one):

kx = "half frog" (buzzing sound deflated between mouth and teeth)

nr = hard throat sound with roll (rrr)

vr = lipsound and tongue-roll with hard throat sound

r = tongue roll

vz = buzzing (with throat sound)

v = throat sound with lip-roll

n = throat sound

m = chest sound

TEXT = any short word (it can also be a real text fragmented between the actual places)

free = any sound you want to create (it can also be a beat on your body)

HBB - precomposed grooves by the composer

bm ts kh ts
phi phü phu bss
ng p t p tsh t p ng kh tss t p
ti ki tu ki tu ku tl
tsch ti to ts b(v)
tfui vr(u) vr(i) ng ng— ng

Four materials (A, B, C, D) are to be created and elaborated by the HBB soloist. However, the composer created and composed them also to be used in the piece. Special sounds of these grooves are:

- ti, tu, to, ki, ku = short and noisy sounds filtered by the given vowel
- tl = tongue slapped up to palate (as children imitate horse run)
- tsch = noisy sound with tsh, and ch air sounds. Imagine a well fitting sound for yourself.
- b(v) = Bass Drum with buzzing
- tfui = air spray sound with attack and filtering (between 'u' and 'i')
- vr(u), vr(i) = filtered lipsounds and tongue-rolls with hard throat sound

bow to the audience

Bow towards the audience when the signs shows.



Any other sign: see explanations in the score.

Woodwinds



Bite the reed while playing. (Cl.)



"t" or "p"
"air"

Blow air into the instrument (noise) using the given finger-key. When "t" or "p" is given, blow / say the given consonant.
Follow the pitches with the tension of the mouth so that the direction of the filtered sounds is clearly audible.



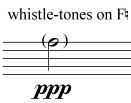
Tongue-pizzicato (Fl.)



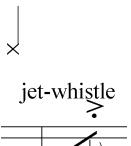
Multiphonic sound where the given pitch dominates (it should be a rather inharmonic multiphonic).



Hum any pitch (the romboid notehead) into the instrument while playing the other note (ordinary notehead). (Cl.)



Whistle-tones on the overtones of the given pitch (Fl.)



For any other special sign see the text above in the score.



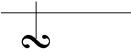
Play half air-half normal sound.



The arrow shows shift from one position to the other.

bow to the audience

Bow towards the audience when the signs shows.



Any other sign: see explanations in the score.

Brass

Mutes needed:

- Trb.: straight, wawa (harmon with stem), harmon (without stem).
- Cor.: normal mute

"air"



Blow air into the instrument (noise) using the given finger-key.

Follow the pitches with the tension of the mouth so that the direction of the filtered sounds is clearly audible.



"Pop" / slap the mouth-piece with the palm of the hand while playing the given notes with the right hand.



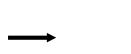
Gestopft; ord.: closed (with hand); ordinarily (Cor.)



Open; closed (wawa or harmon mute –Trb.) – keep the position until the next new sign



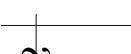
Very low or very high sound (any pitch)



The arrow shows shift from one position to the other.

bow to the audience

Bow towards the audience when the signs shows.



Any other sign: see explanations in the score.

Percussioni 1

Vibraphone (with motor), *Marimba* (5 octaves), *Sizzle Cymbal*, *Tamburo piccolo* (con corde; Snare Drum with snares), *Ratchet* (fixed), *Vibraslap*, *Gran Cassa* (Bass Drum), *Tamburo basco* (Tambourin – fixed on a stand), *Beer-can* (c. 5-liter), *Styropor* (2 pieces to rub to each other), *Piatto sospeso* (Suspended Cymbal), *Chinese Cymbal*, 4 *Roto-Toms*.

Beaters:

soft timpani beater, soft beater, very soft mallet, soft mallet, hard mallet, wooden headed mallet, rubber headed mallet, wooden stick, brush, metal stick, arco (bow), superball, friction stick

Notation:

Percussioni 2

2 *Timpani* (a lower and a higher one; at one place put small pebbles on the lower one), *Piatto on Timpani* (place the cymbal upside down on the Timpani and play tremolo on it, while moving the pedals for glissando approximately between the given notes), *Hi-hat*, *Stones* (beat against each other or use as a beater), *Cowbells* (d', e-flat' f', d''), *Police whistle*, *Guiro*, *Tamburo basco* (Tambourin – fixed on a stand), *Tam-tam*, *Ratchet* (fixed), *Flexatone*, *Nipple Gong* (F), *Vibraslap*.

Beaters:

soft timpani beater, medium timpani beater, hard timpani beater, very soft beater, medium soft beater, soft mallet, wooden headed mallet, wooden stick, brush, metal stick, arco (bow), superball, stone

Notation:

Special signs:

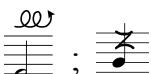
(muted)



STOP



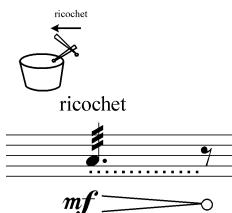
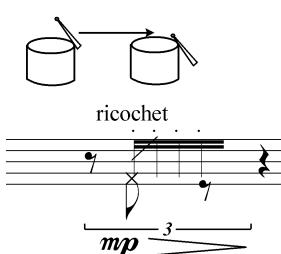
éti



beat +



ricochet



o



bow to the audience



Keep the instrument muted while playing.

Stop-beat.

Etouffez: mute the sound (stop the vibration of the instrument).

Rub the instrument (generally with a circular motion) ; rub the instrument with tremolo motion (scrubbing).

Beat and rub/scratch the instrument (one beating gesture that goes into rub/scratch).

Ricochet – drop beater on the instrument and let it rebound.

Ricochet, move the beater away from the handle touching the instrument towards the head. This will result a filtering of the timbre and pitch.

Place the tip of one stick on the head of the Timpani, the other stick should lie crossing the first stick. Play "ricochet" – let it rebound.

Alla campana – beat the dome of the Cymbal.

The arrow shows shift from one position to the other.

Bow towards the audience when the signs shows.

Any other sign: see explanations in the score.

Bass Guitar

(muted)



pop

slap

Keep the instrument muted while playing.

Pull string and let it whip back (Bartók-pizz.)

Slap (beat) the string with thumb. (Play while dashed line is on.)

pull string away (M2 up)
sounding:

mp glissando
nails
scratch the string lengthwise

—
bow to the audience

Any other sign: see explanations in the score.

Bass Guit. with frets: Play the given pitches but pull the string away with left hand. This will result the pitches in bracket. Let the string back so that you hear glissando.

Fretless Bass Guit.: play the pitches in bracket and slide down about a major second.

Scratch the string lengthwise with nails.

Beat the neck of the Bass Guitar softly with right hand fingers (12341234 etc.). See ossia in the score (m. 198)

The arrow shows shift from one position to the other.

Bow towards the audience when the signs shows.

Any other sign: see explanations in the score.

Strings

Circular bowing
 Pressured bow (valid only for the signed note or frase). The end is signed by 'ord.'
 lengthwise bow motion
 "f"
 Short lengthwise bow motion. The arrow shows the direction following the pitches: arrow right up means bow moves toward ponticello, arrow right down means bow moves toward tasto.

Circular bowing

Pressured bow (valid only for the signed note or frase). The end is signed by 'ord.'

Press the bow again the string at the frog and move it slowly lengthwise. The sound is cracking. Use the given string.

Short lengthwise bow motion. The arrow shows the direction following the pitches: arrow right up means bow moves toward ponticello, arrow right down means bow moves toward tasto.

Play on the bridge (whitenoise)!

Keep the instrument muted while playing.

Very low or very high sound (any pitch); very high flageolet.

The arrow shows shift from one position to the other.

Bow towards the audience when the signs shows.

(muted)
 flag.
—
bow to the audience

Any other sign: see explanations in the score.

Werkmusik

Score in C

$\text{♩} = 80$

Balázs HORVÁTH
(*1976)

Human Beatbox

Flauto

Clarinetto in Si♭
(anche Clarinetto basso in Si♭)

Sassofono tenore in Si♭

Corno in Fa

Trombone

$\text{♩} = 80$

Conductor

Mar.
4 beaters (any type)

Percussioni 1

Timp.
hard temp. beater

Percussioni 2

Bass Guitar

Violino

Viola

Violoncello

Contrabbasso

G. P.

HBB

Fl.

Cl.

Sax.

Cor.

Trb.

$\frac{3}{4}^6$ $\frac{2}{4}^7$ $\frac{3}{4}^8$ $\frac{2}{4}^9$ $\frac{3}{4}^{10}$ $\frac{6}{4}^{11}$ G. P. $\frac{2}{4}^{12}$ $\frac{3}{4}^{13}$

Cond.

(Mar.)

Perc. 1

(Timp.)

Perc. 2

Bass Guit.

VI.

Vla.

Vlc.

Cb.

HBB

Fl.

Cl.

Sax.

Cor.

Trb.

Lunga

14 2 15 16 17 18 19 20 5 21 22 Lunga 4 23 3

Cond.

Perc. 1

Perc. 2

Bass Guit.

VI.

Vla.

Vlc.

Cb.

HBB

Fl.

Cl.

Sax.

Cor.

Trb.

3 24 2 25 26 3 27 2 28 4 29 30 31 32

Cond.

(Mar.)

Perc. 1

(Timp.)

Perc. 2

Bass Guit.

VI.

Vla.

Vlc.

Cb.

(Mar.)

(Timp.)

pizz.
+
arco

p

check tuning

end pin
Raise Vlc., move end pin in-out once (noisily).
As soon as finished, prepare for the next action.

f

HBB

Fl. () Look into the tube (1 eye closed) *p*
blow the water out of finger-hole

Cl. *mf* *f*

Sax. *"mf"*

check the keys!
key-noise

Cor. buzz! *p* *p* *"mf"* blow the water out

Trb. only valve-noise *f* *sim.* buzz! *"mf"* blow the water out

Cond. 33 34 35 36 37 38 2

Perc. 1 (Mar.) put the beaters down (noisy!) *mp* take the beaters (noisy!) *mp* put the beaters down (noisy!) *f* fix the Mar. wheels (noisy!) *f*

(Timp.) Place pebbles on the Timp. (noisy!) *"mf"* Put the shell-chimes away *"mf"*

Bass Guit. clean the strings (noisy!) *f* switch amplifier OFF *mp* switch amplifier ON *mp* OFF *mp* ON *mp*

Vl. justifieth the scores *f* pizz. + col legno batt. *p* col legno batt. *p*

Vla. check tuning *p* justifieth the scores *f* justifieth the scores *f* justifieth the scores *f*

Vlc. put the bow into the hole of the bridge (as if many rests come!) *p* clean the strings (noisy!) *f* take the bow! *f* justifieth the scores *f*

Cb. *f* *mf* *f* *f*

HBB Stand up (standing)
mp *f*
 fill-in!

Fl. free free
b t p t ts *pf p kh*

Cl.

Sax. slap + + + +
f Examine the lowest key, press it a few times.
p

Cor. Pull out one tube ("mp"), shake the water out, then replace it ("f")
p

Trb. "pop" > > > >
ff justifieth the scores
p

Cond. $\frac{2}{4}$ $\frac{4}{4}$ $\frac{3}{4}$ $\frac{12}{16}$ $\frac{4}{4}$ 44 $\frac{5}{4}$

(Mar.)

Perc. 1 Prepare the beaters for the next actions, justifieth the other ones.
p

(Timp.) justifieth the scores
Perc. 2 *f* Timp. (pebbles on the Timp. - noisy!) hard timp. beater Remove pebbles from the Timp., then tune it
f glissando *p*

Bass Guit. slap -----, Switch buttons of the amplifier (soft!)
f *p*

VI. Rosin the bow, then pass it to Vla.
p

Vla. Ask and take the rosin from VI.
p

Vlc. justifieth the scores Put the sord. on, then remove it
f *p*

Cb. Examine the body of the instr.
p

HBB **f** **Stand up (standing)** **pp** **Sit down** **Free, dense IMPRO in different tempo** **80**
 bm b ts p p ts bm b ts p p ts bm b ts p p

Fl. **"air"** **"p"** sim. **f secco**
Cl.
Sax. **key-noise** **f**
Cor. **ord.** **p** **"pop"**
Trb. **f**
Cond. **5** **4** **45** **46** **47** **48** **49** **50** **51** **3** **f**
Perc. 1 **Sizzle** **metal stick** **mf** **mute**
Perc. 2 **Timp.** **very soft beater** **mf** **glossy** **glossy** **vibr. ét**
Bass Guit.
Vl. **arco** **sulla corda** **pp**
Vla.
Vlc. **lengthwise bow motion** **0**
Cb. **sul III e IV** **f** **pizz.** **mf** **glossy** **glossy** **vibr. 0**

HBB *Stand up* (standing) *mf* *f* *TEXT* *free* *ROTO-TOMS*

(f)u → i ng ts kh kx b kh pf k ng ts kh kx b kh *ff*

Close the embouchure with lips,
then suck the air and beat the hole
with the tongue *suck the air* *sim. "t"*

Fl. *p < f* *p < f*

Cl. *pppp*

Sax.

Cor.

Trb. *suck the air* *sim. "t"*

p < f *p < f*

d = *d*. (*d.* = 80)

3 52 53 **2 54** **3 55** 56 **12 57** 58 **8 58**

Cond. *3 4* *2 4* *3 4* *3 4* *12 8* *12 8* *8 5*

Perc. 1 **3 4** **2 4** **3 4** **12 8** **9 8**

Perc. 2 **3 4** **2 4** **3 4** **12 8** **9 8**

Bass Guit. **3 4** **2 4** **3 4** **12 8** **9 8**

VI. *f* (= **p**) *Shake the rosin out of the bow*

Vla. *f* *Rosin the bow*

Vlc. *pizz.* *pizz.* *check tuning*

Cb. *ppp* *arco* *check tuning (flag.)*

ppp

HBB free *Sit down* (standing) *fill-in!* *TEXT (♩=♩)* free

Fl. "air" *p* TEXT *f f f* frull. *f* "air" *p*

Cl. bite the reed *ord.* *slap* *ord.*

Sax. *p* "air" *p* frull. *f* *p* "air" *p*

Cor. *ord.* *frull.* *TEXT* *mf* *ff (=mf)* *mf*

Trb. *con sord. harmon* *mf (=p)* *f* *ff (=mf)* *mf* *(♩=♩)*

5 59 **12 60** **5 61** **12 62** **8 63** **12 64** **4**

Cond. **5** **12** **5** **16** **8** **12** **5**

Perc. 1 Mar. soft temp. beater *Ratchet* TEXT *ff* 4 Roto-Toms wooden stick

Perc. 2 Hi-hat stamp closed Stones Cow-bell with stone Hi-hat stamp closed Vibraslap

Bass Guit. *mf* *f* *f* *mf* *ff* palm beat

sul I nail-slap palm beat (noise) pop TEXT *ord.* palm beat

VI. arco flag. col legno batt. arco sul pont. ord. col legno batt.

Vla. arco flag. pizz. sul pont. arco sul pont. TEXT ord. pizz. ord. col legno batt.

Vcl. arco flag. lengthwise bow motion TEXT sul pont. pizz. sul pont. pizz. f

Cb. on the bridge TEXT sul pont. on the bridge f

HBB *ff* TEXT (♩=♩) *f* TEXT free ROTO-TOMS TEXT TEXT

Fl. "air" "p" frill. "air" "p" sim.

Cl. *p* "air" "p" slap + + + ord. "air" "p" ord. "air" "p"

Sax. "air" "p" *f* *f* *mf* *f* *f*

Cor. *mf* *ff* *mf*

Trb. *b>* > > *f* *ff*

(♩=♩)

4 65 **15 66** **9 67** **15 68** **12 69** **8 5**

Cond. **4** **15** **9** **15** **12** **8**

Perc. 1 Ratchet 4 Roto-Toms wooden stick Ratchet

Perc. 2 Cow-bell with stone

Bass Guit. sim. pop slap palm beat pull string away (M2 up) sounding: *glossy* *p*

Vl. col legno batt. arco sul pont. col legno batt. arco sul pont. 1/2 flag. col legno batt.

Vla. sul pont. f pizz. sul pont. 1/2 flag. pizz. (sul pont.)

Vcl. lengthwise bow motion ord. sul pont. (ord.) pizz. arco come prima sul pont. 1/2 flag.

Cb. "mf" f (ord.) pizz. "mf" f arco sul pont. arco on the bridge sim.

HBB *Sit down* *Stand up* → (standing) *fill-in!*

Fl. frull. come prima sim.

Cl. slap ord. come prima sim.

Sax. *mf* *f* *p* *f* *f*

Cor. *ff* [Shake the water out of Cor.] *mf* *mf*

Trb. *ff* [Remove the main slide and pour the water on the tube]

5 70 12 71 9 72 73 12 74 75

Cond.

Perc. 1 *ff*

Perc. 2

Bass Guit. *f* *slap* come prima sim.

VI. arco sul pont. 1/2 flag. col legno batt. sim.

Vla. arco (sul pont.) 1/2 flag. *pp* tuning 0 pizz. (sul pont.) sim.

Vcl. *f* (ord.) pizz. *f* *f*

Cb. *f* pizz. on the bridge sim.

4 Roto-Toms wooden stick

HBB G. P. $\text{J}=\text{♩}$

Fl. FREEZE in your present position f
 Cl. FREEZE in your present position f
 Sax. FREEZE in your present position f
 Cor. FREEZE in your present position mf
 Trb. FREEZE in your present position f

Cond. $76 \quad 77 \quad 78 \quad \text{G. P.} \quad 12 \quad 79 \quad 6 \quad 80 \quad 81 \quad \text{G. P.} \quad 7$

Perc. 1 FREEZE in your present position ff
 Perc. 2 FREEZE in your present position ff

Bass Guit. mp *gloss.* f

Vl. FREEZE in your present position f
 Vla. FREEZE in your present position f
 Vlc. FREEZE in your present position f
 Cb. FREEZE in your present position f

4 Roto-Toms
 wooden stick only motion (no sound)

frull. only motion (no sound)
 slap only motion (no sound)
 only motion (no sound)

pizz. only motion (no sound) (♩)
 pizz. only motion (no sound) (♩)

HBB $\text{♩} = 80$ G. P.

tsss — ng Explore "bm" (bass-drum-like) sounds vary pitch, duration, timbre

Fl. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p" Remove the head of the flute FREEZE "f"

Cl. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p"

Sax. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p"

Cor. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p" Remove slide and spray the tube

Trb. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p" Loosen and fix the side lock ring (noisy) "f"

Cond. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" FREEZE

Perc. 1 $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" Collect beaters "p" Move the beaters. Select the ones you need for the following section "mp" Timp.

Perc. 2 $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" Hi-hat stamp closed "mf" Tune Timp. to the following pitch - bow near to the head and beat with fingers "p"

Bass Guit. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p"

VI. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p"

Vla. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p"

Vlc. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p" put the bow down! Raise Vlc., loosen the screw of end pin Move end pin in out FREEZE Furl the end pin screw, fix vlc. into playing position as it starting to perform "f"

Cb. $\frac{7}{8}$ $\frac{4}{4}$ "p" "f" "p"

82 **83** **84** **85** **G. P.** **86** **87** **88** **89**

ca. 5 sec.
Fl. gives cue!

HBB	Play with the position of the micro (e.g. distance from the lips; watch it; check cables and micro; flick and beat the micro with fingertips and nails)					Keep exploring "bm" sounds, move with your hands		Roll yourself into the cables		
Fl.									Blow into the tube as if you want to warm it up "f"	
Cl.	(8)								FREEZE in basic position Take the tube apart. Lift the rag and clean it	
Sax.	(8)								FREEZE in basic position Take the tube apart. Lift the rag and clean it	
Cor.	(8)								FREEZE in basic position	
Trb.	(8)								FREEZE in basic position	

ca. 5 sec.
Fl. gives cue!

90 91 92 93 94 95 96

Cond.								
Perc. 1	(8) FREEZE in basic position							
(Timp.)								
Perc. 2	(8) FREEZE in basic position							
Bass Guit.	(8) FREEZE in basic position							

ca. 5 sec.
Fl. gives cue!

VI.	check tuning (l.h. only) "pp"				(8)		FREEZE in basic position	
Vla.			Fix the shoulder pad / rag		Prepare for playing		(8) FREEZE in basic position	
Vlc.			"p"					
Cb.							(8) FREEZE in basic position Continue preparation if needed. (Anyway stay in basic position)	

15

ca. 6 sec. (♩ = 80)

Cond. gives cue!

HBB Unroll from the cables and keep exploring with "bm"

Free IMPRO with the previous materials and many rests in between

f bm b

Fl. Put the fl. together

Cl.

Sax.

Cor. FREEZE in your present position until the next action

Tune Cor. up, raise it, shake the water out

Trb. Replace slide FREEZE in your present position until the next action

ca. 6 sec. (♩ = 80)

Cond. gives cue!

97 98 99 100 101 102 103

Pf. Walk to the piano on stage* *Rea -----!* Walk back to cond. position

HBB gives cue!

Perc. 1 FREEZE in your present position until the next action

Perc. 2 FREEZE in your present position until the next action

Bass Guit. FREEZE in your present position until the next action

VI. FREEZE in your present position until the next action

Vla. FREEZE in your present position until the next action

Vlc. check tuning *p* FREEZE in your present position until the next action

Cb. check tuning *mp* FREEZE in your present position until the next action

* In case there is no piano on stage use any other keyboard instrument. If there is no such instrument available either, walk to the percussionists, take a mouth organ or melodica (or alike) and play tuning reference sounds.

As gliss. with "b"
p *f*

HBB

b v bm b

Fl.

Cl.

Sax.

Cor.

FREEZE with Cor. raised
(drain Cor. off earlier in case you get tired)

Trb.

4
4

105

106

107

108

109

Cond.

Perc. 1

G. C.
soft beater l.v.

mf

Timp.
medium timp. beater l.v.

wooden headed mallet

Perc. 2

mp

mf

Bass Guit.

mf

glissando

p

gliss.

palm beat

mf

VI.

pizz.

p

Vla.

pizz.

p

Vlc.

pizz.

mp

gliss.

p

Cb.

pizz.

mp

gliss.

p

secco

mp

HBB bm— p(f) p(f) b

Fl. "air" "p" p blow the water out of finger-hole

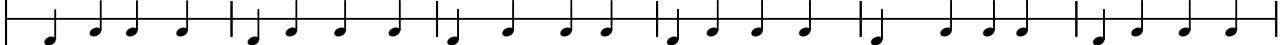
Cl. "air" "p" p p

Sax.

Cor.

Trb.

110 111 112 113 114 115

Cond. 

Perc. 1 Vib. rubber headed mallet motor ON p edge medium timp. beater normal beat + $\frac{2}{3}$ brush center p edge Tamb. picc. brush beat + $\frac{2}{3}$ mf hard timp. beater normal

Perc. 2 p mf p mf  mf

Bass Guit. ord. sul pont. mp

Vl. secco p secco p secco p col legno tratto sul II p col legno tratto

Vla. secco p secco p secco p

Vlc. secco p p

Cb.  mp



HBB p(f) p(f) kh bm p(f)

Fl. come prima *p* *mp* *p* *mp* *p*

Cl. "air" "p" come prima "air" "p" come prima "air" "p"

Sax. *mp* *p* *mp* *mf* *mp* *mf* *mp*

Cor.

Trb.

116 117 118 119 120 121

Cond. *p* *p* *p* *p* *p* *p* *p* *p*

(Tamb. picc.) wooden stick rim shot brush
 Perc. 1 *mf* *mf* *mf* *mf* *mf*
 (Timpani) edge normal edge beat + 20
 Perc. 2 *mp* *mf* *mp*

Bass Guit. ord. sul pont. ord.
mf *mp*

VI. pizz. col legno pizz. arco
 secco tratto sul II *mp* on the bridge
p 3 *p* *p*

Vla. pizz. col legno arco pizz.
 secco tratto on the bridge ord.
mp *p* *p* *p*

Vlc. sim. 3 *mp* ord. 3
p *p* *mp* *p* *p*

Cb. sim. nail-flick. molto sul pont. behind the bridge
mp 3 3 *p*

HBB bm p(f) b ts kh b p(f) kh

Fl. sim. *mp* **p** *mp* **p**

Cl. *mf* *mp* *p* *mf* *mp* *p*

Sax.

Cor.

Trb.

122 123 124 125 126

Cond.

Perc. 1 sim. wooden stick rim shot brush wooden stick rim shot + *lo*

Perc. 2 *mf* *Hi-hat* metal stick stamp closed edge beat closed open sulla campana ét

Bass Guit. sim. ord. slap ord. sul pont. ord. slap

Vl. col legno tratto sul II *p* *p* *p* *p* *p*

Vla. *p* arco on the bridge *p* *p* *p*

Vlc. *p* *p* *p* *p* *p*

Cb. *pizz.* ord. secco *p* *p* nail-flick. molto sul pont.

HBB ts b ts bss kh p(f) bass p(f) kh

Fl. ord. "air" "p"
*blow the water out
of finger-hole*

Cl. p "air" "p"
slap mfp mp mp

Sax. mf pp sim. + + +

Cor. pp

Trb.

127 128 129 130 131

Cond.

Perc. 1 Sizzle finger mp brush beat +
(Hi-hat) wooden stick Tamb. picc. rim shot beat 200
beat closed edge half open sim. open ét *beat + 200*
Perc. 2 mf p mf p

Bass Guit. sul pont. ord. pop ord.
mf *mp* *mf* *mp* *mf*

Vl. col legno sul II arco arco flaut.
p *p* *p* *p* *p*

Vla. arco on the bridge pizz. arco arco
p *p* *p* *p* *p*

Vlc. arco on the bridge pizz. vibr. nail-flick.
p *p* *p* *p* molto sul pont.
sim. *p* *p* *p* *p*

Cb. p mf pizz. vibr. pizz. vibr.
p *mf* *p* *p* *p* *mf*

HBB (throat) ts p(f) bss kh n b p(f) kh ts p(f) bs n kh ts p n

Fl. sim. *p* bite the reed "air" "p" 5 come prima 1/2 air

Cl. *p* *mf* *p* *mp* key-noise *mf* *p* *mp* *p* *mp*

Sax. *mf* *p* *mf* *p* *mf* *p* (key-noise: always starting with any low keys)

Cor. *pp* *pp* *pp* *pp* *pp*

Trb. con sord. harmon *f* (= *mf*) *f*

132 133 134 135 136

Cond.

Perc. 1 brush beat + *qq* rim shot *mf* wooden stick *mp* *p* *mp* beat + *qq* rim shot *mf* *mf* *mf* beat + *qq* rim shot *mf*

Perc. 2 open ét *mf* *pp* *mf* *p* *mf*

Bass Guit. pop ord. pop ord. *mf* *p* *mf* *p*

Vl. arco flaut. *p* *p*

Vla. *p* *p* on the bridge sul II *p* *mf*

Vlc. arco on the bridge *p*

Cb. nail-flick. molto sul pont. *p* *mf* *p* *p* sim. *p* sempre *p*

HBB kh kx bss p(f) kh ts p bss kh bs n kh ts p(f)

Fl. 1/2 air tongue-pizz. +
 p sim. p frull.
Cl. p mp mp p p
Sax. + + sim. + + 5 + + 3
Cor. frull. +
Trb. f (=mp) frull.
Cond. 137 138 139 140

Perc. 1 (Sizzle) frame mp mp
 (Tamb. picc.) mf rim shot mp mp mp
Perc. 2 (Hi-hat) (Hi-hat)
 p mfp wooden stick
Bass Guit. nail-scratch slow sul II
 mp p p
Vl. p p ricochet p
Vla. mp
Vlc. pizz.
Cb. mp arco
 3 3

HBB n kh kx bss p(f) kh ts p(f) bss kh bs n kh ts p n p(f) kh kx bss

Fl. + + + + + sempre tongue-pizz.

Cl. +

Sax. +

Cor. - - - - - - - - - - - - - - - - - -

Trb. + + + + + + + + + + + + + + + + + +

Cond. 141 142 143 144

Perc. 1 ricochet + + come prima + + + + + + + + + + + +

Perc. 2 + + + + + + + + + + + + + + + + + +

Bass Guit. nail-scratch slow + + sul III + + + + + + + + + +

Vi. + + + + + + + + + + + + + + + + +

Vla. + + + + + + + + + + + + + + + + +

Vlc. + + + + + + + + + + + + + + + + +

Cb. + + + + + + + + + + + + + + + + +

HBB p kh ts pp(f) bs kh bss _____ n kh ts pp n kh kx bss p kh ts pp(f) bs kh bss bs n kh ts pp n kh kx

Fl. 3 p > p > p > p > p > p > p > p >

Cl. pp

Sax. p > p > p > p > p > p > p > p >

Cor. p > p > p > p > p > p > p > p >

Trb. mp > o 3 mp > o mp > o 3 mp > o

145 146 147 148

Cond. | | | |

Perc. 1 (Sizzle) 3 mp > mp > mp > p > p > p > p > p > p >

(Tamb. picc.) (Hi-hat) (poco rit.) sim. (poco rit.)

Perc. 2 p > o p > o p > o 3 p > o p > o p > o p > o

(Guiro) sul IV sim. 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4

Bass Guit. p > o p > o p > o p > o

Vi. sim. pp ppp

Vla. pp > pp > pp >

Vlc.

Cb. 3 pp ppp

Play this measure 1-4 times.
(Cond.: give sign for next bar)

HBB Fl. Cl. Sax. Cor. Trb. Cond. Perc. 1 Perc. 2 Bass Guit. Vi. Vla. Vlc. Cb.

Play this measure 1-4 times.
(Cond.: give sign for next bar)

149 150 151 3 152 4

Perc. 1 Perc. 2 Bass Guit. Vi. Vla. Vlc. Cb.

(in tempo)

Cond. beats in 4/4, HBB, winds, brass, perc., bass-guit. follow the beats and play your own time signatures

HBB

Fl. check the keys! Remove the head Blow into the tube Put the fl. together

Cl. blow the water out suck the reed

Sax. Look into the tube (1 eye closed) Remove the mouthpiece Blow into the tube Replace mouthpiece

Cor. Take out 2 tubes Shake the water out. Loose your lips. Put the tubes back

Trb. Valve noisy only Loosen the side lock ring (noisy) Fix the side lock ring (noisy)

(in tempo)

Cond. beats in 4/4, HBB, winds, brass, perc., bass-guit. follow the beats and play your own time signatures

Beat ca. 4-7 measures (in 4/4), then give cue and move on to m.154.
 M. 153 is followed by m. 154 without break, only string motions are added.

Cond.

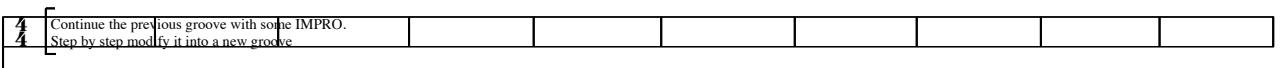
Perc. 1 put the beaters down Unfix the wheels of the Vibr. Move the Vibr. away and back (a bit) Fix the wheels of the Vibr.

Perc. 2 put the beaters down Prepare the instruments and beaters for the next action take 3-4 beaters

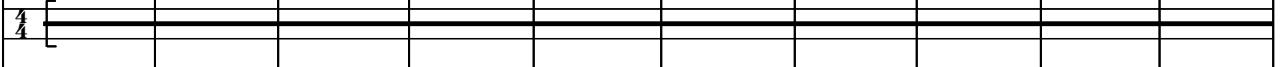
Bass Guit. Touch the cable to the strings (noise) Unplug the cable Plug the cable in

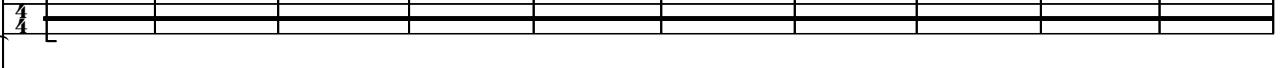
VI.

(in tempo)

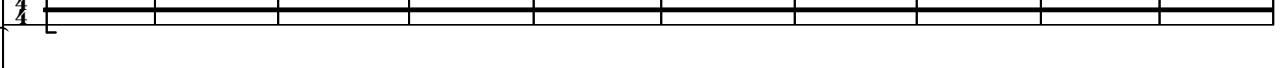
HBB 

Fl. (Continue and keep the tempo) 

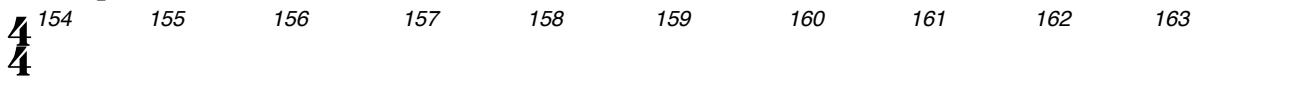
Cl. (Continue and keep the tempo) 

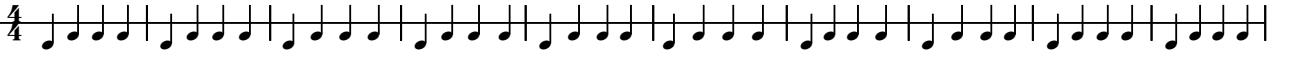
Sax. (Continue and keep the tempo) 

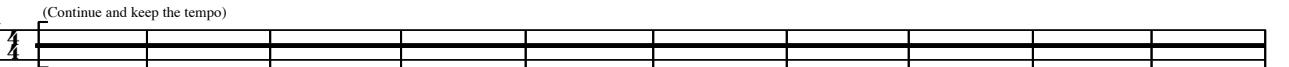
Cor. (Continue and keep the tempo) 

Trb. (Continue and keep the tempo) 

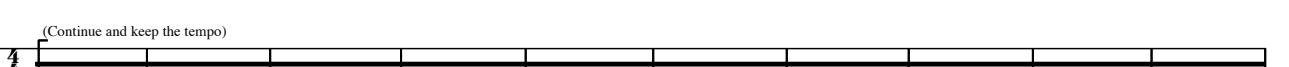
(in tempo)

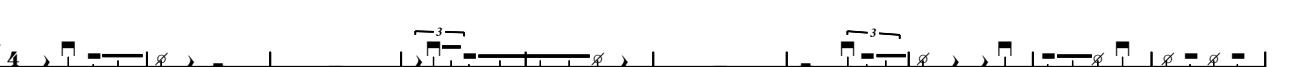


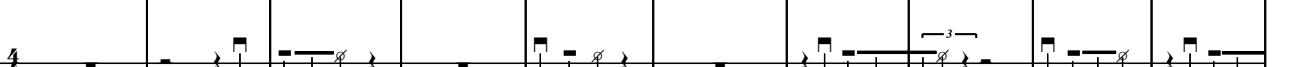
Cond. 

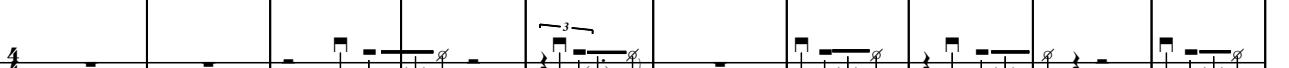
Perc. 1 (Continue and keep the tempo) 

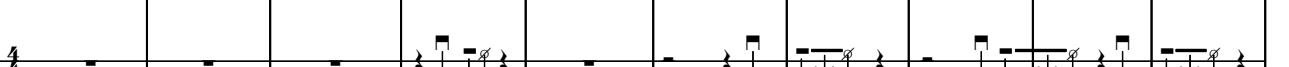
Perc. 2 (Continue and keep the tempo) 

Bass Guit. (Continue and keep the tempo) 

Vl. 

Vla. 

Vlc. 

Cb. 

 = prepare instrument for playing = put the bow on the string as if starting to play = put your hands and instrument down (basic position)

(micro: still on throat)

p

HBB Fl. Cl. Sax.

Cor. Trb.

164 165 166 167 168 169 170 171

Cond.

Perc. 1 Perc. 2

Bass Guit.

VI. Vla. Vlc. Cb.

sulla corda
mf
put the bow down!
pizz.
f

(beat with plastic tip of the bow
above the hair)
col legno
batt. *p*
lengthwise bow motion
"mf"

sim.
col legno
batt.

sim.
mp

(pizz.)
(noise)

sim.
f

come prima
col legno
batt.

come prima
ord.
batt.

sempre
come prima
col legno

(micro: still on throat+hide mouth with hand so that the direct sound cannot be heard)

HBB

Fl. come prima

Cl.

Sax. come prima

Cor. Stand up, remove the mouthpiece. Put Cor. down on the chair, pick up your score then walk to the music stand and on the left side of the stage (beside HBB) by m.187. Put your score on the music stand and prepare for "practicing". Hold the mouthpiece in your l.h. and pretend to push your r.h. into the corpus of Cor.

Trb. come prima

Cond. 172 173 174 175

Perc. 1 Sizzle finger

Perc. 2 wooden stick Tamb. picc frame

Bass Guit. come prima

Vl. col legno batt. ord. FREEZE

Vla. FREEZE

Vlc. FREEZE

Cb. FREEZE

HBB *micro: ord.*
mf *sub. silence*
 bss p kh ts p p(f) bs kh bss bs n kh ts p p n kh kx n n kx

Fl. *p* *p* *mf* *mf*

Cl.

Sax. *p* *p* *mf* *mf*

Cor.

Trb. *mp*—○ *mp*—○ *f*—○ *f*—○

176 177 178 179
mf snap (with l.h.)
 Cond. X X X X X X

Perc. 1 (Sizzle) ét ét ét
 (Tamb. picc.) *p*—○ *p*—○ *mf*—○ *mf*—○ *mf*—○ *mf*—○
 (Hi-hat) *poco rit.*

Perc. 2 (Guiro) *p*—○ *p*—○ *mf*—○ *mf*—○ *mf*—○ *mf*

Bass Guit. *p*—○ *mf*—○ *mf*—○

VI. come prima
"mf" *f"*

Vla. *f* *f*

Vlc. come prima

Cb. *mp*

Cb. *f*

HBB kx kx n kx kx n nr vr kx n

Fl. sim. frull.

Cl. *mf*

Sax. sim.

Cor.

Trb. sim.

180 181 182 183

Cond. X X X X X X X X X X X X X

Perc. 1

Perc. 2 (poco rit.) sim. poco rit. poco rit.

Bass Guit. 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4 1 2 3 4

sim.

VI. col legno batt. ord. *mf* *mf* *mf*

Vla. *f*

Vcl. *mp* *mp*

Cb. *f*

HBB r r kx nr vr v

Fl. Flute part with grace notes and slurs.

Cl. Clarinet part.

Sax. Saxophone part.

Cor. Bassoon part.

Trb. Trombone part.

Cond. Conductor's baton.

Perc. 1 Percussion 1 (Sizzle).

Perc. 2 Percussion 2 (Tamb. picc., Hi-hat, Guiro).

Bass Guit. Bass guitar part with fingernail markings.

VI. Violin part with col legno and batt. markings.

Vla. Cello part.

Vlc. Double bass part with mp marking.

Cb. Double bass part with f marking.

*Play this section as if you were the soloist of the piece.
Pitches are approximate. (Keep r.h. always in the "corpus".)*

184 185 186 187 snap towards horn

*fingernails
scratch the string lengthwise*

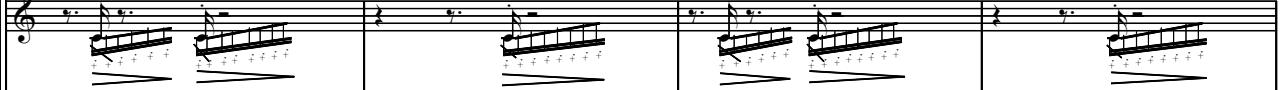
*col legno
batt.
ord.*

"mf"

*col legno
batt.
ord.*

*col legno
batt.*

HBB vr r vr vr nr kx kx

Fl. 

Cl.

Sax. 

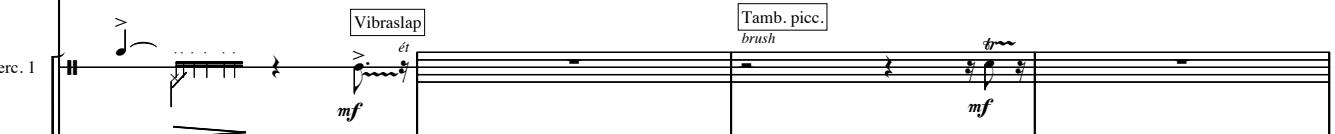
Cor. 

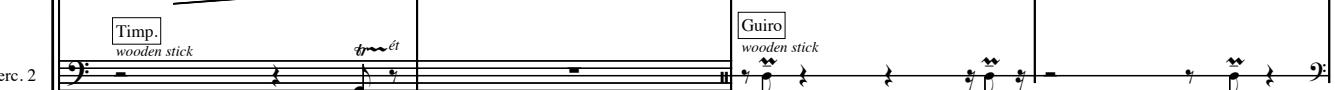
Trb. frull. 

mf

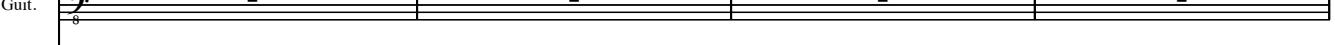
188 189 190 191

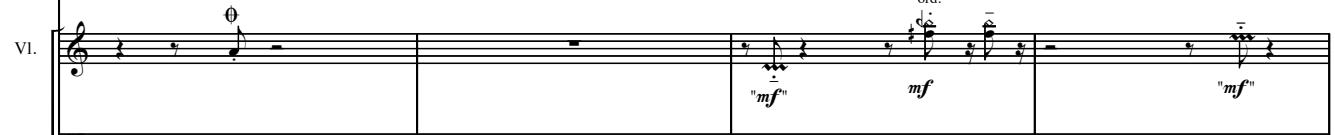
Cond. 

Perc. 1 

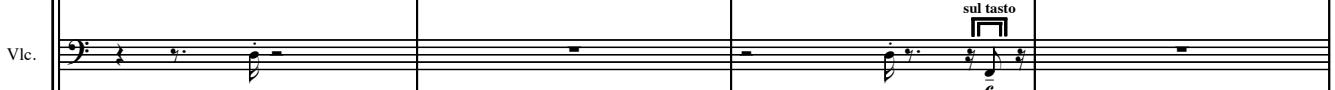
Timp. wooden stick 

Perc. 2 

Bass Guit. 

VI. 

Vla. 

Vlc. 

Cb. 

f

HBB vr r kx kx nr nr

Fl. (accompaniment of the Cor.)
 (quasi slap)
 Cl. "mf"
 Sax. "mf"
 Cor. *mp* *f*
 Trb. senza sord.
 "air"
mf
mf

Cond. 192 193 194 195

Perc. 1 Vibraslap ét brush Tamb. picc. mf Vibraslap ét
 Perc. 2 Timp. wooden stick very edge ét mf edge ét mf

Bass Guit. -

VI. col legno batt. Ø arco sul tasto
 Vla. f
 Vcl. col legno batt. Ø arco sul tasto
 Cb. mp mp mf
take the bow!

f

HBB r r r vr vr

Fl. (quasi) slap "air" (quasi) slap "schalltr. auf" (like in Mahler)
 Cl. "mf" "mf" "air" ord. (quasi) slap

Sax. "mf"

Cor. "schalltr. auf" (like in Mahler)
 vibr. ord.

Trb. con sord. harmon ord. frull. mf ff f mp

Cond. 196 197 198 199

Perc. 1 ét ét

Perc. 2 ét ét

Bass Guit. r.h. (12342134, etc.)
 Softly beat the neck of the Bass Guit. with fingers
 ossia: also tune the string down in the previous measures and move it up to the low C

glissando lento

VI. ord. sfp arco vibr. molto

Vla. ord. sfp arco

Vlc. sfp arco

Cb. 0 (o) sfp

HBB *mp* *dim. poco a poco* *p*
 vr vz v v

Fl. *f > mp* *mf* *mf > p*
 Cl. *voice* *instr.*
 Sax. *mf* *mf* *mf* *mf* *mp > o*

Cor. *Relax your lips (brrr)*
 Wipe your lips with r.h. Take your score and return to your seat, sit down, fix mouthpiece on Cor, then play as usually

Trb.

200 201 202 203 204 205

Cond.

Perc. 1
 (Timpani) *very soft beater*
normal *tr*

Perc. 2 *glissando lento*
ppp *fingernails*
scratch the string lengthwise

Bass Guit. *glissando lento*
p *mp* *mp*

Vl. *sul III*
vibr. lento
gliss. *glissando*
mp > p *> o mp*
ord.

Vla. *sul tasto*
p
mf *mp*

Vlc. *p*
p
p
p

Cb. *p*
mp > p *mp*
mp > o *p*

pp

HBB n m

Fl. whistle-tones on F#
ord.
pppp *mp* *p* *p> pp* *pp*

Cl. ord.
mp *p> pp* *sub. p> pp*

Sax. *mp> pp* *p> pp* *p> pp* *p> pp*

Cor. ord.
mf (= *mp*) > *mp* *sub. mf* *p* *p* *p> pp*

Trb. con sord. wawa
mf (= *p*) > *p* *glissando* *(●)* *mf* > *p* *mf* > *mp*

Cond. 206 207 208 209 210 211 *3* *212* *4*

Perc. 1 *Vibr.*
friction stick *mp*

Perc. 2 *glissando lento*

Bass Guit. *mp* *mp* *p* *sul I come prima* *glissando lento*

VI. *pp* *mp* *pp* *glissando* *p> ppp*

Vla. *pp* *glissando lento+arco lento* *>p pp* *glissando* *p> ppp*

Vlc. *glissando lento+arco lento* *>p pp* *glissando* *>p pp* *glissando*

Cb. *mp> pp* *glissando* *>p pp* *glissando* *p> ppp*

IMPRO - grooves
 Find your own tempo then change the groove and/or tempo any time you want.
 The material MUST be porous so that only a few sounds are audible from
 the groove. In the beginning there should be 4-5 times more rest than sound.
 The listener should not hear any regularity between the elements.
 (Later you have to fill in the rests.)
BE FREE!

HBB Fl. Cl. Sax. Cor. Trb. Cond. Perc. 1 Perc. 2 Bass Guit. Vl. Vla. Vlc. Cb.

213 214 215

in 2 **in 2** **in 2**

(1) (2) (1) (2) (1) (2)

Listen to HBB and move to the next measure when you feel so.
 (The next bars can generally be 3-10 sec. each, if not specified.)

Mar. very soft mallet

Tam-tam superball

p pp sf ét

Nipple Gong medium soft beater l.v.

mf

lv.

e-bow

glissando

1/2 flag.

sff

glissando

1/2 flag.

glissando

1/2 flag.

glissando

1/2 flag.

sul III 1/2 flag.

p < mf

sul III 1/2 flag.

p < mf

sul III 1/2 flag.

p < mf

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HBB [Keep doing the previous type of beatboxing. When you hear a new chord you may react on it - continue or change your groove. Use less rests and breaks (be more continuous).]

Fl. *bisbigl.* *p* senza sincr.

Cl. *mp* senza sincr.

Sax. *mfp* senza sincr.

Cor. *con sord.* *pp* senza sincr.

Trb. senza sincr.

216 *in 1* 217 *in 1* 218 *in 2* 219 *in 1* 220 *in 1*

Cond. & (1) (2)

Perc. 1 *Sizzle finger* *é t* *Vibr. motor OFF softi mallet* *é t*

Perc. 2

Bass Guit. *e-bow* *mf*

VI. *morse sulla corda* *pp* *ricochet*

Vla. *mf* senza sincr.

Vlc.

Cb. *circular bowing (slow)* *pizz. vibr.* *mf*

HBB max. 10 sec. Stand up FREEZE * A+var./impro In the tempo of the previous bar.
 (less break/rest between sounds.) 2 sec. reacting on the ensemble
 b b b Look around as:
 "What happened?
 Why did you stop playing?"

*Use the precomposed (or improvised) grooves with variation or IMPRO.
 The next type of groove (A, B, C, D) is always with new tempo.
 (Change dynamics if you feel so.)

Fl. (rehearsal break) vibr. FREEZE in preparation for the next action

Cl. muta in Cl. basso Change instrument with natural noises FREEZE in preparation for the next action

Sax. "p" Check and press the keys FREEZE in preparation for the next action

Cor. Remove and put the sord. down with natural noises senza sord. glissando FREEZE in preparation for the next action

Trb. (rehearsal break) "p" senz. sord. glissando FREEZE in preparation for the next action

Cond. max. 10 sec. 221 222 free tempo (HBB will follow cond. in m. 223) 223 224 2-4 sec.

Perc. 1 Put the beaters down and take bow with natural noises (Vibr.) arco FREEZE in preparation for the next action

Perc. 2 Tune Timp. for the next pitches with natural noises Timp. soft timp. beater mf FREEZE in preparation for the next action

Bass Guit. (rehearsal break) pizz. dolce glissando FREEZE in preparation for the next action

Vl. (rehearsal break) "p" FREEZE in preparation for the next action

Vla. (rehearsal break) "p" glissando FREEZE in preparation for the next action

Vlc. (rehearsal break) "p" FREEZE in preparation for the next action

Cb. (rehearsal break) sul III arco vibrando FREEZE in preparation for the next action

ca. 5 sec.

(private elaboration)

HBB

B+var./impro

ng p t p tsh t p ng kh tss t p

B+var./impro

ti ki tu ki tu ku tl tsch ti to tsb(v)

C+var./impro

Continuous grooves (non-porous)

Play C-major up-down as if warming up / practicing non legato

etc.

key-noise blow on the edge of the reed muta in Cl. in Si^b

Cl. in Si^b

vibr.

"mf" mp

Sax. mp

Fl. vibr.

Cor. mp

Trb. mp

Cond. 225 in 2 (1) (2) 226 in 1 227 4/4 free tempo 228 in 1

Perc. 1 Nipple Gong superball Timp. finger Tune Timp. to the following pitch - bow near to the head and beat with fingers

Perc. 2 soft mallet mf

Bass Guit. mf

VI. p sub. mp sul III sul IV sul III e IV

Vla. p sul III glissando

Vlc. p 6 sul IV

Cb. mf détaché

Play the scales as if warming up / practicing

vibr. senza vibr. vibr. senza vibr. vibr. senza vibr. col legno tratto

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ca. 5 sec.

(private elaboration) D+var./impro

HBB D+var./impro

FREEZE C+var./impro

Continue exactly where you stopped

ti ki tu ki tu ku tl tsch ti to tsb(v)

Fl. frull.

Cl.

Sax. senza sincr.
blow on the edge of the reed

Cor. senza sincr.
suck the air

Trb. con sord. harmon

229 ca. 5 sec. 230 231 232 (free length)

in 1 in 1

Cond.

(Vibr.) wooden handle of mallet senza sincr. scratch the keys

Perc. 1 Put the mallets on the keys (noisy!) finger knock the keys fingernails STOP

Tam-tam brush senza sincr. superball ét handle of superball very slow

Bass Guit. switch amplifier OFF "f"

Vl. glissando

Vla. f

Vlc. put the bow down!
Prepare cleaning rag

Cb. pizz. gliss. (pizz.) vibr.

3-4 sec. ca. 5 sec. 1-2 sec. 3-4 sec. 2-4 sec.

(private elaboration)

HBB
A+var/impro
FREEZE
bm ts kh ts phi phü phubss
A+var/impro
FREEZE D+var/impro
STOP when you hear the ens. chord
C+var/impro

Fl.
whistle-tones on G
p

Cl.
Play chromatic scales as if warming up / practicing
ppp echoton

Sax.
ord. vibr. lento
mf

Cor.
Play typical warming up / practicing materials in B_{flat} (e.g. scales, overtones, overtone-gloss, melodic-harmonic motives, etc.)
mp
vibr. lento

Trb.
mf
glissando lento
mf (=p)

233 3-4 sec. 234 ca. 5 sec. 235 1-2 sec. 236 3-4 sec. 237 2-4 sec.

in 1 **in 1** **in 1** **in 1** **in 1**

Cond.

Perc. 1
Cow-bell
hard mallet
inside the bell
mf

Perc. 2
Place beaters on the stand, sort them
"mp"

Bass Guit.
Switch amplifier / guitar ON and OFF many times
Cossia: turn volume up and down to have static noise.
In the end leave it ON!
p
(ON)
pop
f
col legno
batt.
ricochet
random rhythm
pizz.
check tuning
p
arco
ord. $\frac{2}{3}$ slow
col legno
tratto
mf

Vl.
random rhythm
mp
mf
pizz.
check tuning
p
arco
ord. $\frac{2}{3}$ slow
col legno
tratto
mf

Vla.
random rhythm
pizz.
check tuning
p
arco
ord. $\frac{2}{3}$ slow
mf

Vlc.
random rhythm
pp
arco
check tuning (flag.)
pp
pizz.
f

Cb.
random rhythm
mp
f

HBB 5-8 sec.
Always continue 2-4 sec.
A+var./impro
STOP unexpectedly.
Bow down for a bottle of water.
Drink (micro NEAR!)

Fl.
Cl.
Sax.
Cor.
Trb.

Cond. 5-8 sec. 2-4 sec.
238 3 239 240 241 242
in 1 free tempo
(independent from HBB) in 1 free tempo
(independent from HBB) in 1
Wait for HBB

Perc. 1 (Cow-bell)
Mar. "black keys"
hard mallet r.h.
on the left metal frame
l.h. "white keys"
Timp. medium timp. beater
put the beaters down
on the keys (sound!)
Prepare wooden sticks

Perc. 2 Ratchet
very slow
pp
fingernails
scratch the string lengthwise
sul I ord.
f
Turn the page, justifieth the beaters

Bass Guit. "mp"
mf
Turn the volume UP and DOWN
to create static noise
"mp"

VI. col legno
tratto
mf
Vla. arco
bogenvibr.
bogenvibr.
ord.
Vlc. 1/2 flag.
mf
Cb. arco
glissando
mf

HBB

FREEZE in drinking position - Put the bottle down

A+var/impro Continue exactly where you stopped (m.242)
- same tempo and dynamics

Fl. Check and press the keys "mp" frull.

Cl. suck the reed "p"

Sax. pp p mp

key-noise

Cor. blow the water out "mp" ord. + Raise Cor., blow the water out mp

Trb. senza sord. 4th valve noise pp Put sord straight in spectacularly (noisily) mp

Cond. 243 244 245 246 in 1 247

Perc. 1 4 Roto-Toms wooden stick mp mf 3 Ratchet mp (4 Roto-Toms)

Perc. 2 Prepare for the next actions Cow-bell wooden headed mallet STOP etc. mp

Bass Guit. Unplug the cabel from the guitar, touch it to the strings sometimes "mp"

VI. col legno batt. pp Blow on the string (to clean off the rosin dust) col legno batt. pp Turn the page, justifieth the score

Vla. col legno batt. pp Fix the shoulder pad / rag pp col legno batt. Clean the strings with rag

Vlc. Stab the end pin of Vlc., move your chair into position "p"

Cb. Clean the strings with rag pp

ff

(private elaboration)

HBB

B+var./impro
In the present tempo
B+var./impro
f start over
Continue

Fl.

Cl.

Sax.

Cor.

Trb.

blow into the instr.
as if warming it up
ord.
ord. suck the reed
ord.
ord.

Cond.

248 249 250 251 252

Perc. 1

(Ratchet)
mf
(4 Roto-Toms) **f**

Perc. 2

Cow-bell wooden stick
Flexatone **mp** **mf** **sempre** **mf**
(Flexatone)

Bass Guit.

Plug the cable in
mf

slap vibr. 5 pop
slap vibr. 5 pop
slap

Vl.

Vla.

Vlc.

Cb.

pizz. **mp** pizz. **p** col legno batt. **f** pizz. **p** col legno batt. **f** pizz. **p** arco sul pont.
pizz. **p** col legno batt. **f** pizz. **p** col legno batt. **f** pizz. **p** arco sul pont.
pizz. **p** col legno batt. **f** pizz. **p** col legno batt. **f** pizz. **p** arco sul pont.
pizz. **mp** pizz. **mf** pizz. **f** pizz. **f** pizz. **pp**

(private elaboration)

HBB tss t p ng p t ptsh t p ng kh tss t p ng p t ptsh t p ng kh tss t p

Fl. - *mf* - *mf* - *mf*

Cl. - *mf* - *mf* - *mf*

Sax. - *f* - *mf* - *f* - *mf* - *f* - *mf*

Cor. - *f* - *f* - *f* - *f*

Trb. - *mf* - *mf* - *mf* - *mf*

Cond. - - - - - - - -

Perc. 1 *f* - - - - -

Perc. 2 - *sempre mf* - - - -

Bass Guit. pop slap vibr. pop - - - -

Vl. *f* *pizz.* col legno batt. *pizz.* arco sul pont. col legno batt. *pizz.* col legno batt. *pizz.*

Vla. *f* *p* col legno batt. *f* *pp* arco sul pont. *p* *f* col legno batt. *p*

Vlc. *ord.* col legno batt. *p* *pp* arco sul pont. *ord.* col legno batt. *p* col legno batt. *f*

Cb. *f* *mf* *p* *f* *pp* *mf* *p* *f* *mf* *p* *mf*

253 **254** **5** **255** **4** **256** **257**

d = 90

d = 90

(private elaboration)

HBB ng p t p tsh t p ng kh tss t p ng p t p tfui vr(u) vr(i) ng ng—ng
D+var./impro

Fl. (Fl. turned out) sim.
Cl. sim.
Sax. sim.
Cor. sim.
Trb. sim.

Cond.

258 259 $\frac{3+1}{4}$ 260 $\frac{4+1}{4}$ 261 4

Perc. 1 (Ratchet)
(4 Roto-Toms)
Perc. 2 (Cow-bell)
(Flexatone) Place the Ptto. on the head of the Timp.

Bass Guit. slap vibr. pop flag. 1/2 flag. sim.
Vl. col legno batt. pizz. col legno batt. pizz. arco pp
Vla. col legno batt. pizz. col legno batt. pizz. arco pp
Vlc. col legno batt. arco sul II sul III sim.
Cb. f f pp f f

(private elaboration)

HBB

f = 72

Fl.

Cl.

Sax.

Cor.

Trb.

f *f* *f* *f*

sempre f *sempre f* *sempre f* *sempre f*

sim. *sim.* *sim.* *sim.*

f *f* *f* *f*

sim. gliss. *gliss.* *gliss.* *gliss.*

f> *f>* *sempre f>* *=>*

4 262 **263** **264** **265** **3 266** **4**

4 **2** **2** **3** **3** **4**

f = 72

Cond.

Beer-can wooden headed mallet beat

Perc. 1

finger *Tamb. basco*

Perc. 2

Bass Guit.

f *f* *sempre f*

f *f* *f* *f*

Vl.

Vla.

Vlc.

Cb.

f *f* *f* *f*

sempre f *sempre f* *sempre f* *sempre f*

sim. *sim.* *sim.* *sim.*

(private elaboration)

HBB

ti ki tu ki tu ku tl tsch ti to ts b(v)
tsch ti to ts b(v) tikitikituku tltsch titots(b(v))
C+var./impro

TEXT

ti ki tschti to ts b(v)
tikitikituku tltsch titots(b(v))
tsch ti to ts b(v)

Fl.

Cl.

Sax.

Cor.

Trb.

Cond.

267

268

269

270

271

272

5

(Beer-can)

Perc. 1

(Tamb. basco)

Perc. 2

Bass Guit.

Vl.

Vla.

Vlc.

Cb.

(private elaboration)

HBB

Fl.

Cl.

Sax.

Cor.

Trb.

TEXT
glissando

prrr. b b psh t k t pf ts(i) ts(ii)

(1/2 air)

ord. ppp p

ord. ppp p

"air"

sim.

frull. "air"

senza sord.

f

$\text{f} = 90$

273 274 275 276 277 278

Perc. 1

Perc. 2

Bass Guit.

Vl.

Vla.

Vcl.

Cb.

Vibraslap

Ptto. on Timp., soft mallet
(on the drumhead upside down,
beat the cymbal, gliss. with Timp.)

et

sim.

mp

fingernails
(1/2 flag.)
1h. only
nat.

sim.

col legno
tratto

flag, -flag, -gliss.

sim.

col legno
tratto ord.

flag, -flag, -gliss.

sim.

col legno
tratto

flag, -flag, -gliss.

sim.

$f = 90$

0

$f = 90$

fill-in! (IMPRO) -> > > >

HBB b b psh t k t pf ts(i) ts(ii) b b psh kh psh kh psh kh

Fl. FREEZE *p* *p*

Cl. FREEZE *p* *p*

Sax. FREEZE

Cor. FREEZE *con sord.* (approx. pitches) *p* *p* *p* *p*

Trb. FREEZE *mf* (= *p*) *mf*

279 in 1 280 281 282 *13* *16* *4*

Cond. FREEZE

Perc. 1 FREEZE (Vibraslap) *mf* *mf* *mf* *mf*

Perc. 2 FREEZE *et* Remove Pto. from Timp. *p* *p* *p* *p*

Bass Guit. FREEZE come prima *mp* *mp* *mp* *mp*

Vl. FREEZE *pp* *pp* *pp* *pp*

Vla. FREEZE *pp* *pp* *pp* *pp*

Vlc. FREEZE *pp* *pp* *pp* *pp*

Cb. FREEZE come prima *mp* *mp* *mp* *mp*

HBB

ossia: 6 sim. 6

ts bm kh dt(i) p(i) dt(u) p(u) ts bm kh dt(i) p(i) dt(u) p(u) ts bm kh dt(i) p(i) dt(u) p(u) ts bm kh dt(i) p(i) dt(u) p(u)

Fl. **Cl.** **Sax.**

Cor. *frull. (b)* **Trb.** *con sord. harmon* *glissando* *glissando* *glissando* *glissando*

mf (=mp) *mf (=p)*

Cond.

Perc. 1 *Ratchet* *sim.*

Perc. 2 *Police whistle* *mp*

Bass Guit.

Vl. **Vla.**

Vlc. *lengthwise bow motion* *sim.*

Cb. *f* *pizz. sul pont.*

HBB (var.) (var.) (var.) (var.) (var.) (var.)

Fl.

Cl.

Sax.

Cor. (var.) (var.) (var.) (var.) (var.) (var.)

Trb. glissando glissando glissando glissando glissando glissando

Cond. 287 288 289 290 291 292

Perc. 1 (Police whistle)

Perc. 2

Bass Guit.

VI. ord. flaut.

Vla. ord. flaut.

Vlc. ord. flaut.

Cb. arco (sul pont.) flaut.

(ossia: take a melody-quotation for the accented notes)

HBB 5

bm kh n tch(u) ps tch(u) n tch(u) ps tch(u) n tch(u) n tch(u) bf(u) n n tch(u) n tch(u) ps tch(u) tch(u) ps tch(u) tch(u) ps tch(u)

Fl. 5

Cl. 5

Sax. 5

Cor. remove the mouthpiece! 5

Trb. 5

blow on the edge of the reed
"freeze"

blow on the sharp edge of the tube of mouthpiece
(whistling sound)
"freeze"

293 294 295 296 297 298 299 300 301

58

Cond. 5

Vibr.*hard mallet*Press very hard mallet against the center of the a"-key (A5),
then release it or move it to the edge of the key

Perc. 1 5

Perc. 2 5

Tamb. basco thicker handle of wooden stick 5

Bass Guit. 5

VI. 5

Vla. 5

Vlc. 5

Cb. 5

ricochet sim.

— 5.3 —

(♩ = 64) (♩ = 80) TEXT

HBB *tch(u) ps tch(u)* *tch(u) ps tch(u)* *Sit down 3-4 sec.* *Stand up (standing)* *x free x* *var. free*
b ts ts ts ng b *ng*

Fl. *gliss.* *mp* *p* *—*
Cl. *—* *—* *—* *—* *—* *Take the mouthpiece apart* *Clean the tube with rag* *—*

Sax. *slap* *ff* *—* *—* *Play chromatic scales as if warming up / practicing* *ppp* *—*

Cor. *—* *—* *—* *—* *—* *—* *—*

Trb. *gliss.* *gliss.* *"pop"* *—* *—* *senza sord.* *—* *Remove slide, shake the water out* *—*

f (= mp) *mf (= p)>* *ff* *—* *—* *—* *—* *—* *—*

— 5.3 —

(♩ = 64) (♩ = 80) 3-4 sec.

302 303 304 305 306 in 1 307 308 7

Cond. *—* *—* *—* *—* *—* *—* *—* *—*

(Vibr.) *come prima* *gliss.* *gliss.* *—* *—* *—* *—* *—*

Perc. 1 *mp* *—* *—* *—* *—* *—* *—* *—*

(Tamb. basco) *ff* *ff* *ff* *—* *—* *—* *—*

Timp. *thicker handle of wooden stick* *glissando* *—* *—* *—* *—*

Bass Guit. *—* *—* *—* *slap* *—* *fingernails scratch the string lengthwise* *sim.* *—* *—*

ff *pp* *pp* *—* *—* *—* *—*

VI. *lengthwise bow motion* *—* *—* *—* *—* *—*

Vla. *lengthwise bow motion* *—* *—* *—* *—* *—*

Vcl. *lengthwise bow motion* *—* *—* *—* *—* *—*

Cb. *—* *—* *—* *—* *—* *—* *—*

HBB var. free $\text{♩} = 100$ *mf* FREEZE (in tempo) *f* FREEZE

Fl. blow into the instr.
as if warming it up jet-whistle
mf

Cl. *f* Replace mouthpiece

Sax.

Cor. replace the mouthpiece!

Trb. suck the air
STOP Replace slide

Cond. $\text{♩} = 100$ (in tempo)
 $\frac{7}{8}$ ³⁰⁹ $\frac{5}{4}$ ³¹⁰ $\frac{4}{4}$ ³¹¹ 312 $\frac{4}{4}$ ³¹³ $\frac{6}{4}$ ³¹⁴ $\frac{4}{4}$
Wait for cl., trb. (beat 4/4)

Perc. 1 Styropor
ff

Perc. 2 Move the Timp.,
prepare for the next action

Bass Guit.

VI. on the bridge
f *p* check tuning
ord. ♪

Vla. on the bridge
f

Vlc. on the bridge
f

Cb. on the bridge
f

HBB FREEZE $\text{♩} = 80$

HBB *pff* 2-4 sec. *f* ROTO-TOMS *mf* filter high pass
vz *ff* *ts ts ts*

Fl. *f*
Cl. *f*
Sax. *f*

Cor. senza sord.
Trb. con sord. harmon

only motion (no sound)
"ff"
only motion (no sound)
"ff"

2-4 sec. $\text{♩} = 80$

Cond. **315** **316** **317** **318** **319** **320** **2**
FREEZE in 1

Perc. 1 Tamb. picc. brush beat + $\frac{20}{2}$
(Timp.) *f*
Perc. 2 wooden stick edge "tuning" glissando *pp*

(Vibr.) superball only motion (no sound)
"ff"

Bass Guit. (distorted) *f*

VI. glissando *p*

Vla.

Vlc. lengthwise bow motion
mf

Cb. lengthwise bow motion
mf

(private elaboration)

HBB *pp f* *ts gh ght(i) bm*

Fl. *"air"* *mf* *sim.* *mf*

Cl. *Cl. basso* *fp* *fp*

Sax. *mp* *mp*

Cor. *ord. gestopft* *f (= mp)* *gliss.* *ff' (= mf)* *ff' >mf'*

Trb. *ord. gliss.* *f (= mp)* *>mp* *ff' (= mf)* *>mf'* *ff' >mf'*

Cond. *2 321* *5 322* *323* *4 324* *325* *6*

Perc. 1 *G. C. superball* *ord. 20* *l.v.* *Chin. cymb., wooden stick* *(muted) ff' p* *sim. ff' p*

Perc. 2 *Vibraslap* *f* *f*

Bass Guit. *nails mp* *pizz. sim. mp*

Vi. *ord. glissando* *mf marc. 5 p* *f pizz. f*

Vla. *ord. glissando* *mf marc. 5 p* *f f*

Vcl. *ord. glissando* *lengthwise bow motion (sul tasto) 3 3 3* *come prima ff' poco ff' poco*

Cb. *ord. glissando* *mf marc. 5 p* *sul II glissando* *glissando mp poco*

(private elaboration)

HBB bmt ts kh ts phi phuphu bss s bm ts kh ts phi phuphu bss

Fl. >>>> *mf* >>>> *mf*

Cl. *fp* *f*

Sax. *mp* *mp*

Cor. *ff* > *mf* *ff* > *mf* *ff* > *mf*

Trb. *ff* > *mf* *ff* > *mf*

Cond. **326** **327** **328** **329** **330** **331**

Perc. 1 (Chin. cymb.) *mf* *p* *mf* *p*

Perc. 2 (Vibraslap) *f*

Bass Guit. *mp* *mp*

Vi. *f*

Vla. *f*

Vcl. *ff* > *p* *ff* > *mf* *mf* > *p*

Cb. *mf* *p* *mf* > *mp* *mp* > *p*

(private elaboration)

HBB

B

ng p t p tsh t p ng kh tss t p ng p t p tsh t p ng kh tss ng p t p tsh t p kh tss t p tsh t p ng p t p tsh tss t p t p

Fl.

ord. sim. sim. *mp* sim. *mf* *<mf>*

Cl. *slap* *mf* *<mf>* *<mf>* *<mf>* *mf*

Sax. *sempre f*

Cor.

sim. *mf* *<mf>* *<mf>* *<mf>*

Trb. *senza sord.* *mf* *sim.* *mf* *mp* *mp* *<mf* *pp*

Cond.

4 332 7 333 5 334 335 6 336 7

Perc. 1 *Sizzle finger* *et* *mp* *et* *mp*

Perc. 2 *Timp. wooden stick* *ricochet* *tip of one stick on the head of Timp.* *the other stick crossing it - ricochet* *sim.* *mf* *mf* *mp* *mf* *mp*

Bass Guit. *l.h. only* *pop* *pop* *l.h. only STOP* *pop* *l.h. only STOP* *(sf)* *(<)* *(<)* *(<)*

Vl. *arco* *glissando* *mf* *glissando* *glissando* *glissando* *glissando* *glissando* *glissando* *mf* *glissando* *mf*

Vla. *arco* *glissando* *mf* *glissando* *glissando* *glissando* *mf* *mf* *mf* *mf*

Vcl. *ord* *sim.* *mf* *mf*

Cb. *(sul tasto)* *senza vibr.* *mf* *mf*

sempre f

rit. molto

(private elaboration)

HBB

tsh t p ng ng p t p tss t p ng p t p ng kh tsh tss tsh t p ng t p

Use the previous materials (B) as if a tape decelerates.
Be non-metric. (Low-pass filter the sound.)

Fl.

Cl.

Sax.

Cor.

Trb.

Cond.

7 337

2 338

3 339

4 340

rit. molto

Perc. 1 (Sizzle) ét l.v.

Perc. 2 (Timp.) beat

Bass Guit. pop l.h. only pop l.h. only 3 glissando (gliss.)

VI. glissando (gliss.) glissando NO accent. glissando (8) glissando

Vla. gliss. glissando glissando NO accent. glissando glissando (gliss.)

Vlc. mf > < mf >

Cb. mp glissando

(rit. molto) - - - - - $\text{♩} = 72$

(private elaboration)

HBB

Use the previous materials (B) as if a tape accelerates.
("Open" the filter.)

Fl.

Cl.

Sax.

Cor.

Trb.

sempre f

sim.

Cor.

Trb.

sim.

(rit. molto) - - - - - $\text{♩} = 72$

341 342 343 24 58 98

FREEZE

Cond.

Perc. 1

Perc. 2

Bass Guit.

1.h. only pop 1.h. only STOP

Vl.

Vla.

Vlc.

Cb.

NO accent. glissando NO accent.

NO accent. gliss. NO accent.

(sul tasto)

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(private elaboration)

HBB

ng kh tss ng p t p kh tss t p t p sh ng kh ng p t p tsh ng kh tss t p t ptsh t png kh tss t p ng p t p tsh t p ng kh tss t p

Fl.

Cl.

Sax.

Cor.

Trb.

Cond.

9³⁴⁶ **5³⁴⁷** **2³⁴⁸** **7³⁴⁹** **4³⁵⁰** **6³⁵¹**

Perc. 1 (Sizzle) ét ét ét ét ét ét

Perc. 2 (Timp.) mf mp mf mf mf mf

Bass Guit. pop 1.h. only STOP (b) pop 1.h. only STOP (b) pop 1.h. only pop sf sf (sf) (sf) sf

Vl. (1) gliss. gliss. NO accent. glissando glissando (1) gliss. glissando glissando glissando

Vla. > gliss. > gliss. > gliss. > glissando > glissando > glissando > glissando > glissando

Vlc. f sim. f f f f

Cb. mf mf < mp < mf

(private elaboration)

HBB

A

bm ts kh ts phi phü phu bss s bm ts kh ts

A

Fl.

"air" sim.

Cl.

Sax.

mp mp mp

Cor.

Trb.

con sord. harmon ff (=mf) f mf ff (=mf) f mf

glissando

Cond.

6 351 3 352 353 4 354 355

Perc. 1 ét Chin. cymb. wooden stick mf p

Vibraslap ét

Perc. 2

nails

Bass Guit.

mp sim. pizz.

VI.

Vla.

Vlc.

Cb.

(sul tasto) come prima 3 3 f

ff p (sul tasto) glissando 3 3 ff

mf p

(private elaboration) $\text{J.} = \frac{3}{4}$

HBB phi phü phu bss bm ts kh ts phi phü phu bss bm ts kh ts phi phü phu bss ROTO-TOMS ff

Fl. mf ord. frull. f slap + f

Cl. fp fp f

Sax. mp mp mf

Cor. ff $ff > mf$ $ff > mf$ $ff > mf$ $ff (= mf)$ $ff (= mf)$ $\text{J.} = \frac{3}{4}$

Trb. ff $ff > mf$ $ff > mf$ $ff > mf$ $ff > mf$ $ff (= mf)$ $\text{J.} = \frac{3}{4}$

Cond. 356 357 358 359 360 $\text{J.} = \frac{3}{4}$

Perc. 1 (Chin. cymb.) sim. mfp p mf p mf p ff 4 Roto-Toms wooden stick

Perc. 2 (Vibraslap) f f f f

Bass Guit. mp mp f $slap$

Vl. f f f

Vla. f

Vlc. $>p$ $ff > p$ $ff > p$ p $pizz.$ f $ord. pizz.$ f

Cb. $glissando$ $3 p$ $glissando$ $3 mf$ $3 p$ $gliss.$ $3 p$ $3 f$

(private elaboration)

HBB

C $\text{♩} = 96$

ti ki tu ki tu ku tl tsch ti to ti ki tu ki tu ku ti ki tu ki ti ki tu ki tu ku tl tsch

D

tfui vr(u) vr(i) ng—ng tfui vr(u) ng ng

C

ti ki tu ki tu ku tl tsch ti to ti ki tu ki tu ku ti ki tu ki ti ki tu ki tu ku tl tsch

D

tfui vr(u) vr(i) ng—ng tfui vr(u) ng ng

Fl. $\frac{3}{4}$ $\text{♩} = 96$ 1/2 air
vibr. molto
 mp vibr. molto
 mp vibr. molto
 mp vibr. molto
 mp vibr. molto
 f f f f f
vibr. molto
 f f f f f
vibr. molto
 f f f f f
"air"
 mp "air"
 mp "air"
 mp "air"
 mp "air"
Cor. Trb.
vibr. sim.
ord.
 $f \geq mp$ $f \geq mp$ $f \geq mp$ $f \geq mp$ $f \geq mp$
ord.
vibr.
sim.
 $ff (= mf) \geq p$ $ff (= mf) \geq p$ $ff \geq mp$

Cond. $\text{♩} = 96$

Perc. 1 $\frac{3}{4}$ 361 $\frac{3}{8}$ 362 $\frac{7}{8}$ 363 $\frac{4}{4}$ 364 365

Tamb. picc. brush beat + $\frac{20}{20}$ mp sim. mp Ptto. sosp. wooden stick keep the stick vertically 20 $sempre mp$ beat ét

Perc. 2 $\frac{3}{4}$ f $\frac{3}{8}$ f $\frac{7}{8}$ f $\frac{4}{4}$ f Timp. superball 20 $sempre f$ sim.

Bass Guit. vibr. $f \geq p$ sim. $f \geq$

Vl. $\frac{3}{4}$ $mp <$ sim. $> >$ nat. $f \geq p \geq$ $pp >$
1/2 flag. $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 mf $mp <$ $mp <$ mf $f \geq p \geq$ $pp >$

Vla. $\frac{3}{4}$ $mp <$ sim. $> >$ nat. $f \geq p \geq$ $pp >$
1/2 flag. $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 mf $mp <$ $mp <$ mf $f \geq p \geq$ $pp >$

Vlc. $\frac{3}{4}$ $mp <$ sim. $> >$ nat. $f \geq p \geq$ $pp >$
1/2 flag. $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 $mp <$ $mp <$ $mp < mp <$ $f \geq p \geq$ $pp >$
 mf $mp <$ $mp <$ mf $f \geq p \geq$ $pp >$

Cb. $\frac{3}{4}$ $(pizz.)$ mf $mp <$ $mp <$ mf $f \geq p \geq$ $pp >$

(private elaboration) ♩ = ♩ 4

HBB tfui vr(u) vr(i) ng ng vr(i) ng ng ng ng vr(u) ng vr(i) ng ng ROTO-TOMS > > > ff

Fl. f=p p mf=p p frull. ♩ = ♩ 4

Cl. f=p p mf> p f ♩ = ♩ 4

Sax. f=p p mf> p mf ♩ = ♩ 4

Cor. f=p p mf> p ff (=mf) ♩ = ♩ 4

Trb. ff=p mp f> mp ff (=mf) ♩ = ♩ 4

Cond. ♩ = ♩ 4

366 367 368 369 370 371 ♩ = ♩ 4

Perc. 1 (Ptto. susp.) come prima beat ét ff 4 Roto-Toms wooden stick ♩ = ♩ 4

Perc. 2 (Timp.) ff ♩ = ♩ 4

Bass Guit. f=p mp p> f mp mf> f ♩ = ♩ 4

Vl. p> f>p f>p> f>p p> ♩ = ♩ 4

Vla. p> f>p f>p> f>p p> ♩ = ♩ 4

Vlc. p> f>p f>p> f>p p> ♩ = ♩ 4

Cb. p> f>p f>p> f>p p> f ♩ = ♩ 4

(private elaboration)

HBB



Fl.

Cl.

Sax.

Cor.

Trb.

Cond.

Perc. 1

Perc. 2

Bass Guit.

Vi.

Vla.

Vlc.

Cb.

372

373

374

375

376

377

**Ptto. sosp.
wooden stick
come prima
beat ét
sempre mp
sim.**

keep the stick vertically

beat ét

beat ét

beat ét

vibr.

sim.

f>p>o

f>p

p>o

gloss.

sim.

p>

gloss.

f>p>o

f>p

p>o

gloss.

sim.

p>

gloss.

arco

f>p>o

f>p

p>o

gloss.

sim.

p>

gloss.

f>p>o

f>p

p>o

gloss.

sim.

p>

gloss.

f = 64

(private elaboration)

HBB

C

tfui vr(u) ng ng tu ku tl tsch ti to ts b(v) ti to ts b(v) ts b(v) tl tsch ti to ts b(v)

Use the previous materials (C) as if a tape accelerates.
Be non-metric. (High-pass filter the sound.)

FREEZE

Fl. f > mp vibr. molto vibr. molto vibr. molto jet-whistle

Cl. f > mp f f vibr. molto vibr. molto

Sax. vibr. f > mp f f p f

Cor. "air" f > mp mp "air" "t" "t" "t" "t" sim. 5

Trb. vibr. senza sord. ff (= mf) ff ff mp ff

378 2 379 380 381 382 383

accel. molto

FREEZE

Cond.

Perc. 1 (Ptto. susp.) beat ét beat Tamb. picc. brush ét beat + 200 sim. beat + 200 beat

Perc. 2 Cow-bell superball

Bass Guit. f nails scratch the string lengthwise sempre ff

VI. f p> flageolet glissando

Vla. f p> molto sul pont. 1/2 flag.

Vlc. f p> molto sul pont. 1/2 flag. 1/2 flag. gliss.

Cb. f p> pizz. ff

(private elaboration)

HBB Use the flowing materials (B) as if a tape decelerates. ("Open" the filter.)

B

G. P.

A

ord. frull. fl. f p <mf>> ng p t p tsh t p ng kh tss t p bñ ts kh ts phi phû phu

Cl. ff <f>> <mf>> slap mp mf > fp

Sax. key-noise "ff" f sempre mp

Cor. frull. glissando ff > f = p <mf>> ord. ff > f <mf>> p > p > con sord. harmon ff (= mf)

Trb. ff > f p <mf>> <mf>> p pp ff (= mf)

G. P.

384

385

386 4 387

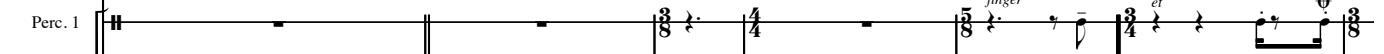
5 388

3 389

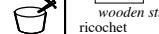
3

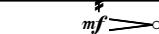
Cond. 

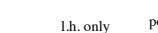
Perc. 1 

Perc. 2 

Bass Guit. rasgueado l.h. only glissando ricochet ff mp   (muted) ff (= mf)

Vl. ff > f p  ff > p  f

Vla. ff > p  ff > p  ff > p 

Vcl. ff > p  ff > p  ff > p 

Cb. ff batt. ff ord. arco ff sul tacto ff < mf > p  ff < sf > mp ff < mf > p  ff < mf > p 

(private
elaboration)

HBB bm ts kh bm ts bm ts kh ts phi bm ts kh ts phi phü phu bss bm ts kh ts b b bm ts kh bm ts kh ts phi

Fl. sim. >>> >>> >>> >>> >>> >>>

Cl. fp fp fp fp fp f fp fp

Sax. - - - - - - - -

Cor. - - - - ff >mf sim.

Trb. - - - - ff >mf

Cond. 390 391 392 393 394 395

Perc. 1 (Chin. cymb.) (Vibraslap) ét

Perc. 2 f

Bass Guit. sim. sempre mp

Vl. pizz. f

Vla. sim. f

Vlc. ff >p ff >p ff >p ff >p

Cb. sim. gliss. mf >p mf >p mf >p mf >p

This page from the musical score contains several systems of music. The top system features multiple staves for woodwind instruments (HBB, Flute, Clarinet, Saxophone) and a conductor's baton. The middle section includes staves for Cor (Cor anglais), Trb (Tuba), and another conductor's baton. The bottom section contains staves for Percussion 1, Percussion 2, Bass Guitar, Violin, Viola, Cello, and Double Bass. Various dynamics, articulations like 'pizz.', and performance instructions like 'gliss.' and 'ét' are included. Measure numbers 390 through 395 are indicated above the staves.

(private elaboration) rit. molto **3**

HBB bm ts bm ts b bm ts kh ts phi phū phu bss bm ts kh ts phi phū phu Use the previous materials (A) as if a tape decelerates. Be non-metric. (Low-pass filter the sound.)

Fl. >>> 5 >>> 5 >>> 5 >> p

Cl. fp fp f fp f sub. p

Sax. mfp p

Cor. ff mf ff >mf mf =p

Trb. ff mf ff >mf mf glissando p

Cond. 396 8 397 398 3 399 rit. molto 4 4 3 3

Perc. 1 mf p mf p

Perc. 2 f f sim. (arp. lento) 3 3

Bass Guit. mp p

VI. sul II sul III mf mp

Vla. mf mp

Vlc. ff p ff p ff circular bowing (slow) ff glissando p

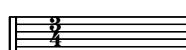
Cb. glissando mf p glissando mf p

(rit. molto)

Lunga

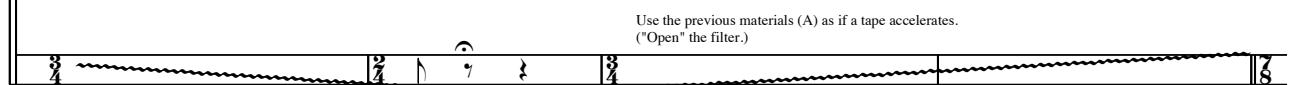
accel. al

(private elaboration)

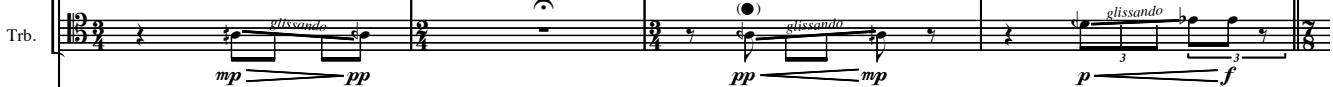


8

HBB

Use the previous materials (A) as if a tape accelerates.
("Open" the filter.)

8



Lunga

(rit. molto)

 $\frac{3}{4}$ $\frac{2}{4}$

FREEZE

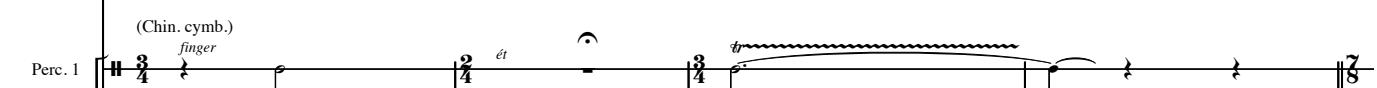
accel. al

 $\frac{3}{4}$

403

8

Cond.



Perc. 1

(Chin. cymb.)

finger

p

ét

p

mp

8

Perc. 2

(Vibraslap)

p

8

Bass Guit.

sul IV

p

pp

p

pp

p

8

VI.

sul IV

pp

p

pp

mp

8

Vla.

sul IV

pp

p

pp

mp

8

Vlc.

sul V

glissando

vibr. lento

pp

glissando

8

Cb.

sul V

glissando

vibr. lento

pp

glissando

8

(private elaboration)

HBB kh ts phi phü phu bss ts kh ts phi phü phu bss bss bss ts phi phü phu bss phü phu bss

Fl. >>>> >>>> > mp

Cl.

Sax.

Cor. + + + + + + + + + + gestopft - - - - - gestopft - - - - -

Trb. ff >mf ff >mf ff>mf ff>mf ff >mf ff >mf

Cond. 7 404 405 5 406 407 2 408

Perc. 1 wooden stick mf p mf p mf p p

Perc. 2 semper f come prima sim.

Bass Guit. mp mp

Vl. sul III f sul II f f

Vla. f f f

Vlc. ff p ff p ff p

Cb. (sul tasto) 3 3 3 3 3 3 glissando 3 3 3 3 glissando 3 3 glissando

(private elaboration)

HBB
phi phü phu bss bm ts kh ts phi phü phu bss phü phu phi phü phu bss bss phü phu bss

Fl. >>> *mf*

Cl. *fp*

Sax. *mp*

Cor. *ff* *gliss.* *mf* *ff* *gliss.* *mf ff* *ff* *gliss.* *mf* *ff* *gliss.* *mf ff* *gliss.* *mf*

Trb. *ff* *>= mf* *ff* *>= mf ff* *ff* *>= mf* *ff* *>= mf ff* *>= mf*

409 410 5 411 2 412 5 413 3

Cond. *ff* *>= mf* *ff* *>= mf ff* *ff* *>= mf* *ff* *>= mf ff* *>= mf*

(Chin. cymb.)

Perc. 1 *mf* *p* *mf* *p* *p* *mf* *p* *p*

(Vibraslap)

Perc. 2 *p* *p* *p* *et* *p* *p*

Bass Guit. *mp* *sim.*

VI. *f*

Vla. *f*

Vlc. *f=p* *ff* *=p* *ff* *=p*

Cb. *glissando* *mp* *=p* *mf* *=p* *mf* *=p* *glissando*

(private elaboration)

HBB kh ts phi phü phu bss B ng p t p tsh t p G. P. ng kh tss t p

Fl. ord. <mf> mf

Cl. <mf>

Sax. slap f f

Cor. ff >mf ff >mf o <mf> p>

Trb. senza sord. <mf>

G. P.

Cond. 3/4 414 5/8 415 4/4 416 5/8 417 3/4 418 4/4

Perc. 1 mf p Sizzle finger l.v. mp

Perc. 2 ricochet Timp. wooden stick come prima ricochet mf

Bass Guit. sim. l.h. only (mp) (l.v.)

Vl. f arco NO accent. NO accent. sul II e III

Vla. mf mf mf > glissando

Vlc. ord. ff p <mf> p sim.

Cb. 3/8 3/8 (sul tasto) f

rit. molto

accel. al

 $\text{♩} = 96$

(private elaboration)

HBB

Use from the previous text materials as if a tape accelerates (*sic!*)
Be non-metric. (High-pass filter the sound.)

Use from the previous text materials as if a tape decelerates (*sic!*).
("Open" the filter.)

D

D

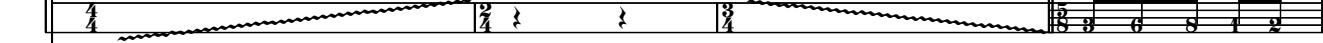
vr(i)

ng

ng

tfui

vr(u)



Fl.

$\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$

p $f \geqslant mp$

Cl.

$\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$

p $f \geqslant mp$

Sax.

$\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$

p $f \geqslant mp$

Cor.

$\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$

p $f \geqslant mp$

Trb.

$\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$ $\text{♩} \times \text{♩}$

$mp (=p)$ $ff (=mf) \geqslant mf$

rit. molto

419

2420 FREEZE

421

5422

accel. al

$\text{♩} = 96$

Cond.

♩ ♩ ♩ ♩

♩ ♩ ♩ ♩

♩ ♩ ♩ ♩

♩ ♩ ♩ ♩

Perc. 1

♩ ♩ ♩ ♩

pp mf

Perc. 2

(Timp.)

beat

p p

Timp.

superball

qq

qq

qq

p f

Ptto. sosp.
wooden stick
keep the stick vertically

sim.

semre mp

Bass Guit.

pop

l.h. only

sf

$glissando$

ord.

vibr. lento

p

$glissando$

f

$sub.mp$

$f \geqslant p$

vibr.

Vl.

mf pp

sul II e III

$vibr + gliss.$

Vla.

mf pp

mf pp

sul III

$glissando$

Vlc.

mf p

mf pp

mf pp

ord.

Cb.

mf $glissando$

p $gliss.$

mf pp

mf pp

mf pp

mf pp

mf pp

mf pp

$f \geqslant p$

$f \geqslant p$

$f \geqslant p$

$f \geqslant p$

(private
elaboration)

HBB ng ng ng ng vr(u) vr(i) ng vr(i) ng tfui vr(u) ng ng tfui vr(u) ng ng vr(u) vr(i) vr(i) ng tfui vr(u) vr(i)

Fl. *mf*—*p* *p* *f*—*mp* *f*—*mp* *mf*—*p* *f*—*p*

Cl. *mf*—*p* *p* *f*—*mp* *f*—*mp* *mf*—*p* *f*—*p*

Sax. sim. *mf*—*p* *p* *f*—*mp* *f*—*mp* *mf*—*p* *f*—*p*

Cor. *mf*—*p* *p* *f*—*mp* *f*—*mp* *mf*—*p* *f*—*p*

Trb. sim. *b*—*b* *b*—*b* *ff*—*mf* *ff*—*mf* *f*—*mp* *ff*—*mp*

Cond. 423 424 7 425 8 426 6 427 8

Perc. 1 alla campana
come prima
beat *et* *oo*, *oo*, beat *et* *et* *oo*, *oo*, beat *et*

Perc. 2 *sempr f*
glissando

Bass Guit. sim.
mp—*mp*—*mf* *mp* *f*—*p* *f*—*p* *mf*—*p* *f*—*p*

Vi. *p*> *p*> *f*>*p* *p*> *f*>*p* *p*—*p*

Vla. *p*> *p*> *f*>*p* *p*> *f*>*p* *p*—*p*

Vlc. *p*> *p*> *f*>*p* *p*> *f*>*p* *p*—*p*

Cb. *p*> *p*> *f*>*p* *p*> *f*>*p* *p*—*p*

(private elaboration)

HBB

ng ng vr(i) ng tfui vr(u) vr(i) ng—ng tfui vr(u) vr(i) ng ng tfui vr(u) vr(i) ng ng—ng ti ki tu ki tu ku tl

C

Fl. 1/2 air
"t"
p f=p f=p f=p mp

Cl. vibr. molto
3
p f=p f=p f=p f

Sax. vibr. molto
3
p f=p f=p f=p f

Cor. "air"
"t"
p f=p f=p f=p mp

Trb. mp ff=mp ff=mp ff=mp
b b b b

Cond. 428 429 430 431 432
5 8 8 4 4

Perc. 1 Tamb. picc.
brush beat +20
oo beat ét oo oo mp

(Timp.) Cow-bell superball
beat inside
oo oo oo f

Bass Guit. mp f f f
mp f f f

Vl. 1/2 flag.
p glissando f>p gliss. f>p f>p mp <

Vla. 1/2 flag.
p glissando f>p gliss. f>p f>p mp <

Vlc. 1/2 flag.
p glissando f>p gliss. f>p f>p mp <

Cb. gliss.
p glissando f>p gliss. f>p f>p mp <

(private
elaboration)

HBB tu ku ti to ts b(v) ti ki tu ku ts tu ku tl b(v) tu ki tu ku tsch ti to ti ki tl tsch ts b(v)

Fl. 1/2 air "t"
vibr. vibr. molto vibr. vibr. molto

Cl. f f f f f

Sax. vibr. vibr. vibr. molto vibr. vibr. molto

f f f f f

Cor. sim. "t"
mp mp mp mp

Trb. "air" senza sord. sim. "t"
b[—]
ff (= mf) ff ff ff

Cond. 433 434 435 436 437

Perc. 1 sim. mp p

Perc. 2 f f f f f

Bass Guit. scratch the string lengthwise
nails sim.
mf mf mf

Vl. sim. mp <
sim. >

Vla. mp <
sim. >

Vlc. mp <
sim. >

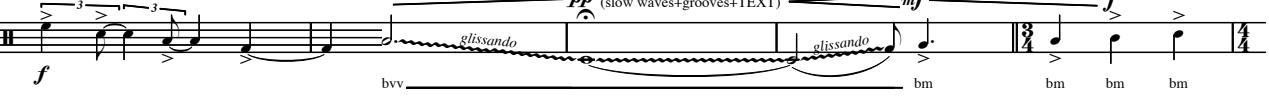
Cb. (arco) gliss. mp <
put the bow down! pizz. mf

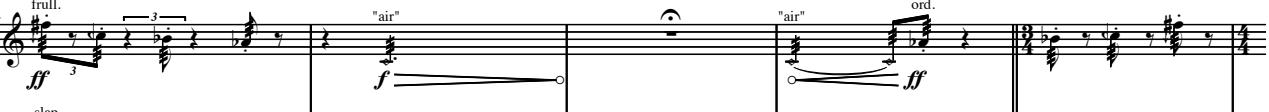
poco rit.   accel. al. 

Use the Roto-toms as if a tape decelerates.
(Low-pass filter the sound.)

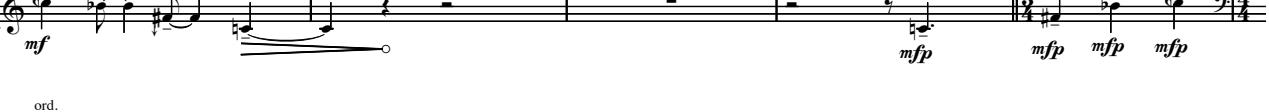
pp (slow waves+grooves+TEXT)   Use the Roto-toms as if a tape accelerates.
("Open" the filter.)

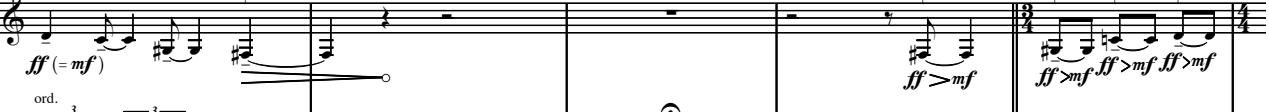
ROTO-TOMS

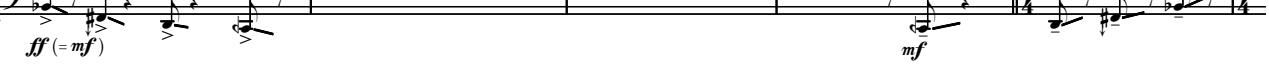
HBB 

Fl. 

Cl. 

Sax. 

Cor. 

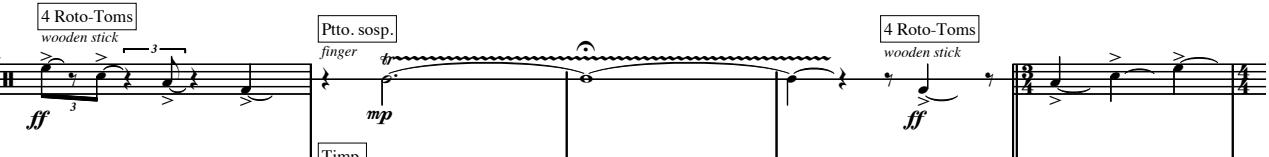
Trb. 

poco rit.   

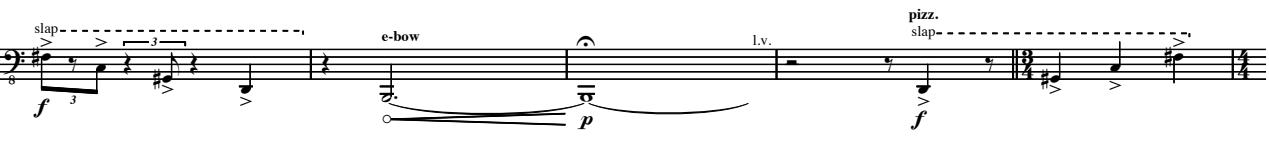
438 439 440 441 442

in 1 3 4

Cond. 

Perc. 1 

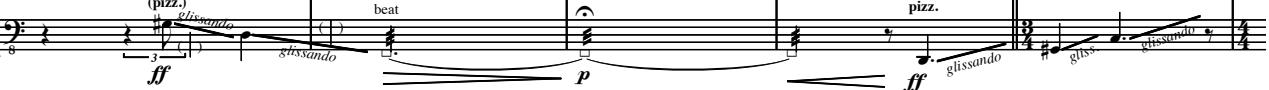
Perc. 2 

Bass Guit. 

Vl. 

Vla. 

Vlc. 

Cb. 

(private elaboration)

HBB

C

tu ki tu ku ti to ti ki tl ts b(v) ti ki tu ki tsch ti to ts tu ki tl tsch ti to b(v) ti ki tu ki tl tsch

C

Fl.

1/2 air "t" "t"
mp

Cl.

vibr.
sempre f
vibr.

Sax.

vibr. molto
sim.

Cor.

"air" "t"
mp

Trb.

"air" "t"
mf

mf

mf

mf

443 444 445 446 447

Cond.

Perc. 1

Tamb. picc.
brush beat + 20
mp

Cow-bell superball (beat inside)

Perc. 2

f f f f f

Bass Guit.

nails scratch the string lengthwise
mf mf mf

sim.

Vl.

1/2 flag. sim.
mp < mp < mp <

Vla.

mp < arco 1/2 flag. sim.
mp < mp < mp <

Vcl.

take the bow! (pizz.) mp < mp < mp <

Cb.

p p mf glissando mf gliss. mf

(private elaboration)

HBB tsch ti to ts b(v) tfui vr(u) vr(i) ng ng—ng vr(u) vr(i) ng ng—ng tfui vr(u) vr(i) ng ng—ng ng ng

Fl. ord. f—p mf>p f—p

Cl. f—p mf>p f—p

Sax. vibr. sim. f—p mf>p f—p

Cor. ord. f—p mf>p f—p

Trb. con sord. harmon "t" ord. vibr. ff' (= mf') ff' (= mf') > mp f > mp ff' > mp

Cond. 448 3 449 8 450 451 8 452 6

Perc. 1 Ptto. sosp. wooden stick keep the stick vertically 20 sem. 20 sim. 20 sim.

Perc. 2 (Cow-bell) Timp. superball 20 sem. 20 glissando sim. 20 glissando 20 glissando

Bass Guit. ord. vibr. mf f—p f—p f—p f—p mp>

Vl. ord. glissando f>p—o f>p—o f>p—o f>p—o f>p

Vla. ord. glissando f>p—o f>p—o f>p—o f>p—o f>p

Vlc. ord. glissando f>p—o f>p—o f>p—o f>p—o f>p

Cb. arco glissando f>p—o f>p—o f>p—o f>p—o f>p

(private
elaboration)

HBB tfui vr(u) ng — ng ng ng tfui vr(u) ng ng vr(i) ng ng vr(u) ng ng vr(i) ng vr(u) ng ng tfui vr(i) ng

Fl. f > mp f > mp p mf p mf p mf p mf f > p

Cl. f > mp f > mp p mf p mf p mf p mf f > p

Sax. f > mp f > mp p mf p mf p mf p mf f > p

Cor. f > mp f > mp p mf p mf p mf p mf f > p

Trb. ff > mf ff > mf mp ff mp f > mp f ff > mp

6 453 **7** 454 455 456 **8** 457 **6**

Cond. 6 . . | 8 . . | . . | . . | 8 . . | 6 . . | 6

Perc. 1 6 . . | 8 . . | . . | beat ét 20 . . | beat ét 8 . . | beat ét 6 . . | 6

Perc. 2 6 . . | 8 . . | gliss. . . | 6

Bass Guit. f > p > f > mf > f mp > mf > mp mf f >

Vl. gliss. . . | f > p > o f > p > o p > o f > p f > p > o p > o f pizz.

Vla. gliss. . . | f > p > o f > p > o p > o f > p f > p > o p > o f pizz.

Vcl. gliss. . . | f > p > o f > p > o p > o f > p f > p > o p > o f pizz. 0

Cb. gliss. . . | f > p > o f > p > o p > o p > o f > p > o p > o f gliss.

$\text{♩} = \text{♩}$

(private elaboration)

$\text{♩} = 80$

HBB

ROTO-TOMS

bm ts tsh t p tsch ti to ng ng
 bm ts tsh t p tsch ti to ng ng
 tfui vr(u) tu ku —

Fl. *ord. frull.* *ff* *ord. frull.* *ff* *"air"* *frull.*

Cl. *slap* *f* *vibr. molto* *slap* *f* *Stand up*

Sax. *mf* *mp* *f* *vibr. molto* *mf* *f* *Stand up*

Cor. *ff (= mf)* *mf* *"air"* *ff (= mf)* *ord.*

Trb. *ff (= mf)* *f (= mp)* *ff*

Cond. $\frac{6}{8}$ 458 $\frac{4}{4}$ 459 $\frac{9}{8}$ 460 $\frac{4}{4}$ 461

Perc. 1 *4 Roto-Toms wooden stick* *Ptto. susp. wooden stick* *keep the stick vertically* *4 Roto-Toms wooden stick* *G.C.*

Perc. 2 *Cow-bell superball* *(beat inside)* *f*

Bass Guit. *slap* *f* *slap* *f* *r.h. finger-beat on the bridge* *l.h. only*

Vl. *arco* *gliss.* *Stand up*

Vla. *NO accent. glissando* *mf* *p* *Stand up*

Vlc. *pizz.* *f* *arco sul tasto* *(ord.) pizz.* *f* *Stand up*

Cb. *f* *f*

TEXT

(private elaboration)

HBB tl ng kh bss ROTO-TOMS G. P. ROTO-TOMS TEXT.

ff

Fl. f > mp ord. frull.

Cl. Sit down FREEZE f

Sax. "f" Sit down FREEZE mf

Cor. Stand up Sit down FREEZE ff

Trb. "f" Sit down FREEZE ff

462 463 464 G. P. 465

Cond. Turn towards the audience
(as if the piece has ended) Turn towards the ensemble

Perc. 1 Tamb. picc. brush
beat + 200 4 Roto-Toms wooden stick FREEZE ff

Perc. 2 Timp. superball ff

Bass Guit. f slap FREEZE ff

VI. Sit down f FREEZE ff

Vla. Sit down f FREEZE ff

Vlc. Sit down f FREEZE ff

Cb. Stand up f Sit down f FREEZE ff

G. C.

6

(private elaboration)

HBB
FREEZE

fill-in!

ng p t p vr(i) phi phu phu ts b(v) ti ki tu ki kh ts ng ng tss t p
[B] [D] [A] [C] [C] [A] [D] [B]

Play as if last blow! ord.
Fl. Start to pack your instrument as if finishing the rehearsal
Cl. Start to pack your instrument as if finishing the rehearsal
Sax. Start to pack your instrument as if finishing the rehearsal

"air"
"t"

Cor. Start to pack your instrument as if finishing the rehearsal

Trb. Start to pack your instrument as if finishing the rehearsal

ff "air"
"t"

ff f

466 **467** **468** **469** **470**

Cond. Turn tow. aud.

Perc. 1 Start to pack your instrument as if finishing the rehearsal
Perc. 2 Start to pack your instrument as if finishing the rehearsal

Ptto. susp. wooden stick (muted) keep the stick vertically Sizzle finger

Tam-tam wooden stick Vibraslap

Bass Guit. Start to pack your instrument as if finishing the rehearsal
l.h. only (↔) "f" mp <f> nails scratch the string lengthwise l.h. only

Clean the strings with l.h. (upward motion)
VI. Start to pack your instrument as if finishing the rehearsal
<f> p <f> 1/2 flag. nat. > gliss.

Vla. Start to pack your instrument as if finishing the rehearsal
<f> p <f> 1/2 flag. nat. > gliss.

Vcl. Start to pack your instrument as if finishing the rehearsal
<f> p <f> 1/2 flag. nat. 0 ord.

Cb. Start to pack your instrument as if finishing the rehearsal
<f> p <f> pizz. gliss. arco sul tasto ord. mf >p f

ca. 1 sec.

ROTO-TOMS

HBB

SOLO-IMPRO
extra sounds, dense groove mixture
(with lots of rrr sounds, lip noise, frogs, etc.)

ff

Fl. ord. Stand up and watch HBB
ff **p** **f''**
Stand up and watch HBB
ff **p** **f''**
Stand up and watch HBB
ff **p** **f''**

Cl.

Sax.

Cor. + glissando (sitting)

Trb. **fff** **p** **sub. ff** (sitting)
ord. glissando Stand up and watch HBB
fff **mf** **f''**

471 472 6-8 sec.

Without cond. (till the end of the piece)
bow to the audience

Cond. Look at the audience as if the piece has ended

Perc. 1 4 Roto-Toms wooden stick RUN to Mar. **Mar.** superball **ff** **arco** move the bow on the tense horizontal rope of T-t.
Tam-tam wooden stick keep the stick vertically l.v.

Perc. 2

Bass Guit. **slap** random electric noises (sitting)

VI. sul II e III Stand up and watch HBB
f **p** **f''**
sul II e III **glissando** Stand up and watch HBB
f **p** **f''**
sul II e III **glissando** Stand up and watch HBB
f **p** **f''**

Vla.

Vlc.

Cb. **fff** **p** **mf** random flag, gliss. on each string (sitting)

5-15 sec.
(free)

Less and less motives (fade out)

HBB Any drum-set sounds
(quasi Hi-hat, Toms, Bass-Drum)
bow to the audience

Fl. bow to the audience

Cl. bow to the audience

Sax. bow to the audience

Cor. Stand up
bow to the audience

Trb. bow to the audience

Cond. 473 474 bow to the audience

Perc. 1 bow to the audience

Perc. 2 bow to the audience

Bass Guit. Stand up
bow to the audience

VI. bow to the audience

Vla. bow to the audience

Vlc. bow to the audience

Cb. Stand up
bow to the audience

This musical score page contains ten staves, each representing a different instrument or section. The instruments listed from top to bottom are: HBB (percussion), Flute (Fl.), Clarinet (Cl.), Saxophone (Sax.), Horn (Cor.), Trombone (Trb.), Conductor (Cond.), Percussion 1 (Perc. 1), Percussion 2 (Perc. 2), Bass Guitar (Bass Guit.), Violin (VI.), Viola (Vla.), Cello/Violoncello (Vlc./Cb.). The score is divided into two main sections by measure numbers 473 and 474. In the first section (measures 473), most instruments play sustained notes. In the second section (measures 474), all instruments perform bows to the audience. Specific instructions include 'Less and less motives (fade out)' before the end, 'Any drum-set sounds (quasi Hi-hat, Toms, Bass-Drum) bow to the audience' for HBB, 'Stand up bow to the audience' for Cor. and Bass Guit., and 'bow to the audience' for all other instruments.